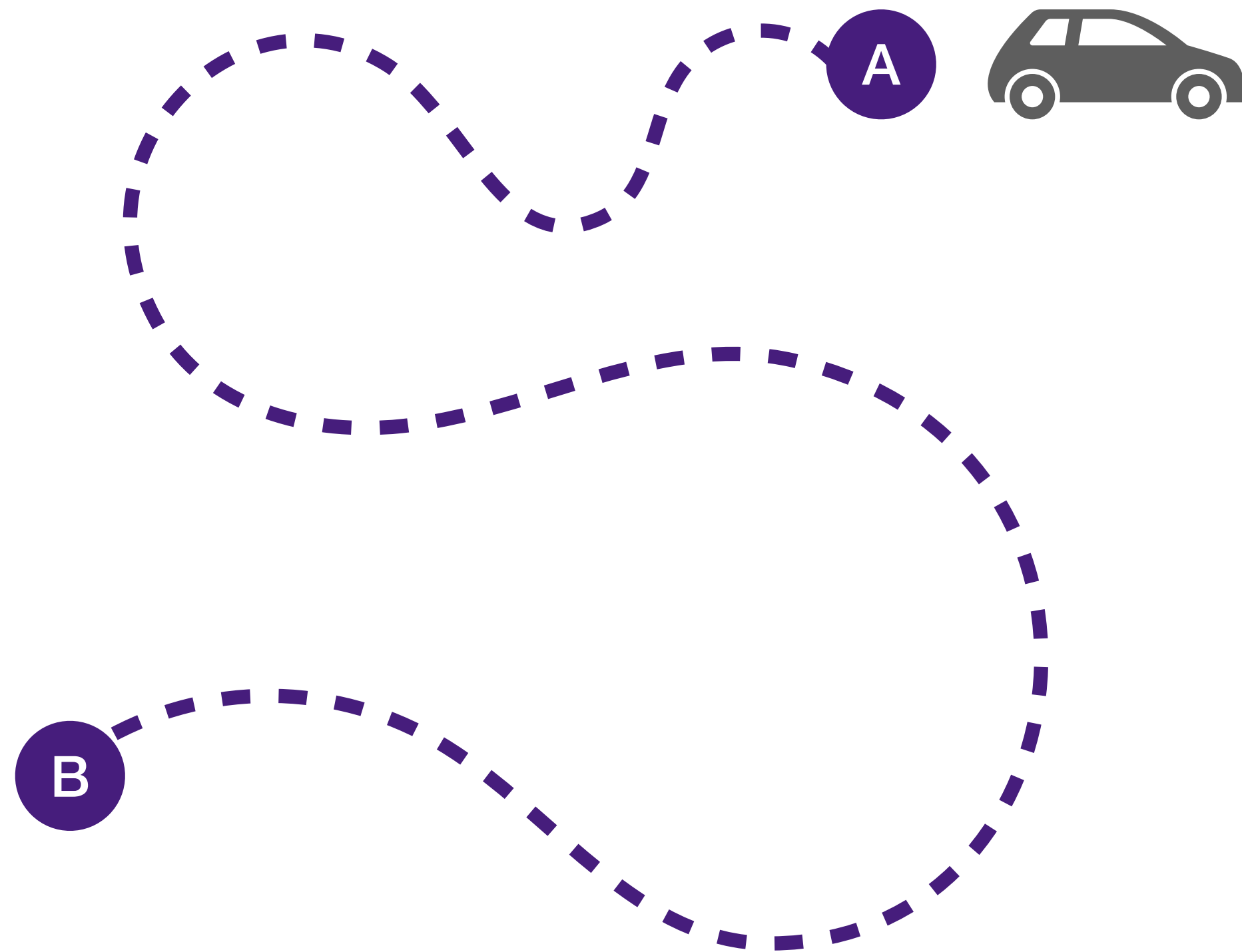


LIBRA: Harvesting Idle Resources Safely and Timely in Serverless Clusters

Hanfei Yu, Christian Fontenot, Hao Wang, Jian Li*, Xu Yuan†, Seung-Jong Park

Louisiana State University, SUNY-Binghamton University*, University of Louisiana at Lafayette†

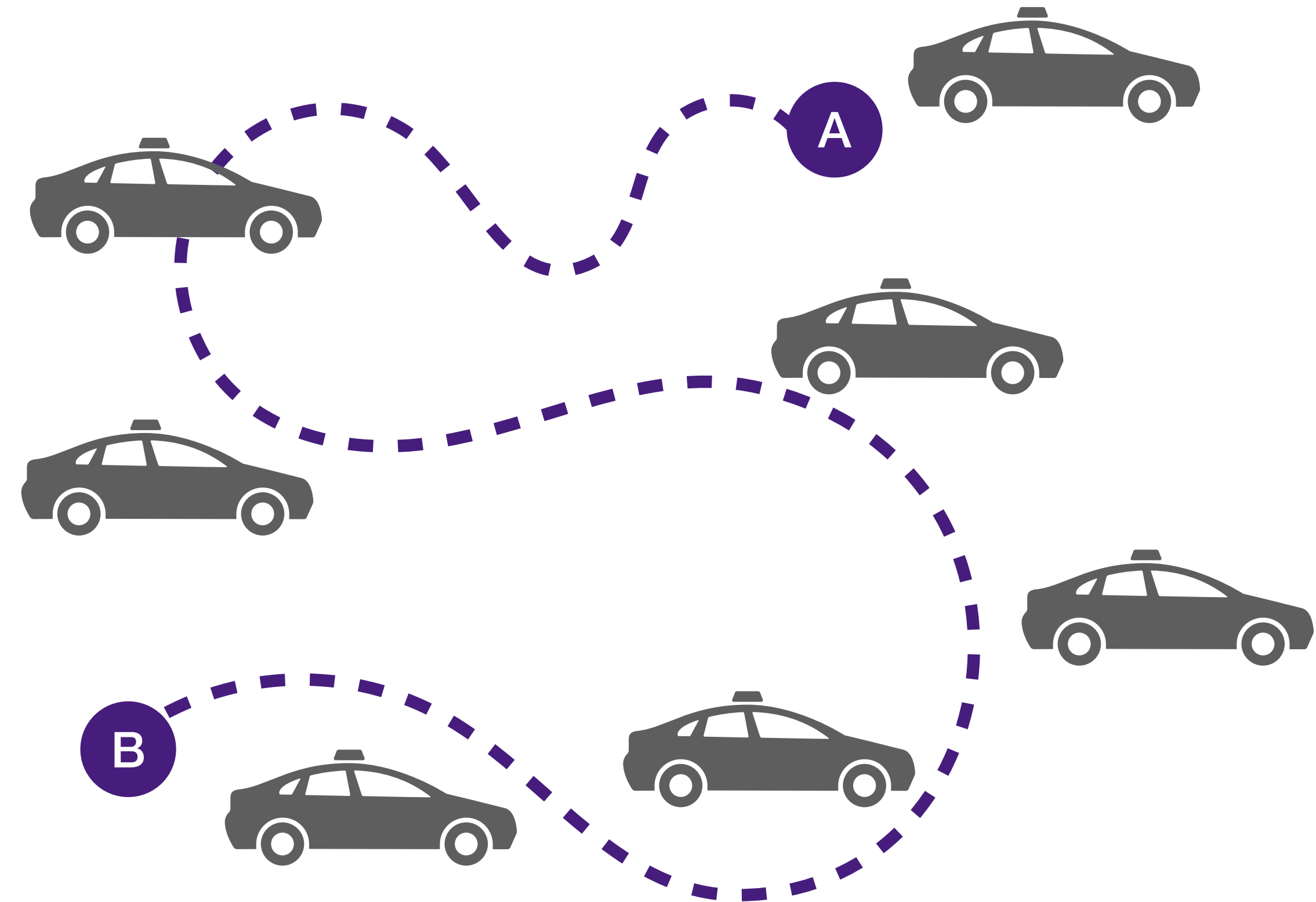
Cloud / HPC



Car rental

From *A Serverless Vision for Cloud Computing*
by Prof. Ana Klimovic

Serverless



Uber/Lyft

Utilized
Resources

Resources in use

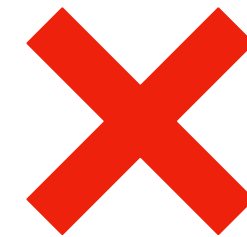
Unreserved
Resources

Resources ready to
be assigned

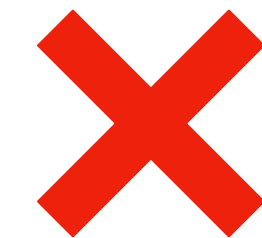
Idle
Resources

Resources reserved
but unused

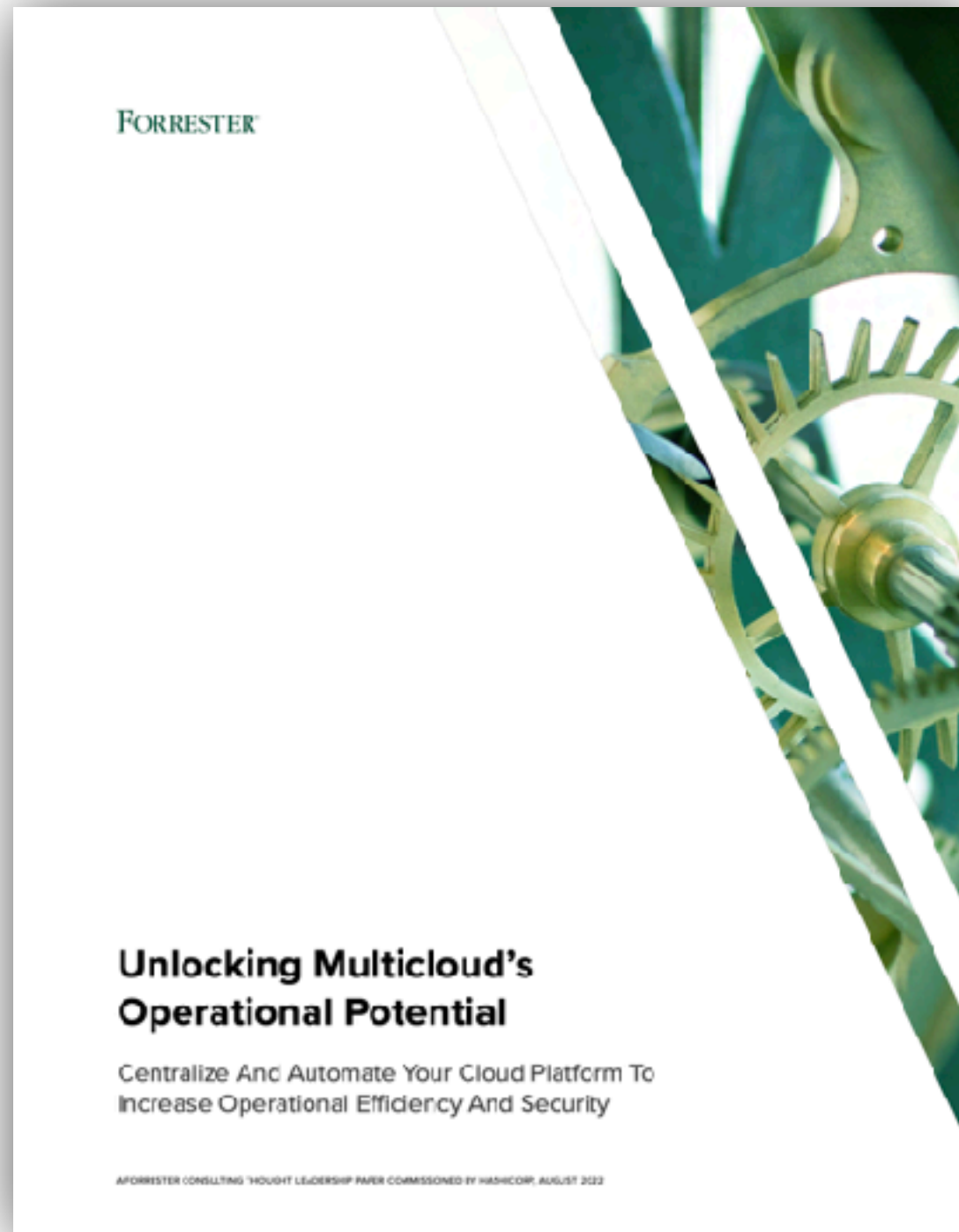
Paid by users



Re-assignable
by operators



Idle Resources



"Which of the following factors contribute to **avoidable cloud spend**, also known as **cloud waste**, at your organization?"

Idle or underused resources

66%

Overprovisioning resources

59%

Lack of needed skills

47%

Manual containerization

37%

We do not have any
avoidable cloud spend

6%

[1] Hashicorp-Forrester, "Unlocking Multicloud's Operational Potential," 2022. [Online].

Available: <https://www.datocms-assets.com/2885/1659554932-unlocking-multiclouds-operational-potential-forrester-hashicorp.pdf>

User over-provisioning
Computation patterns
Varying input data
...



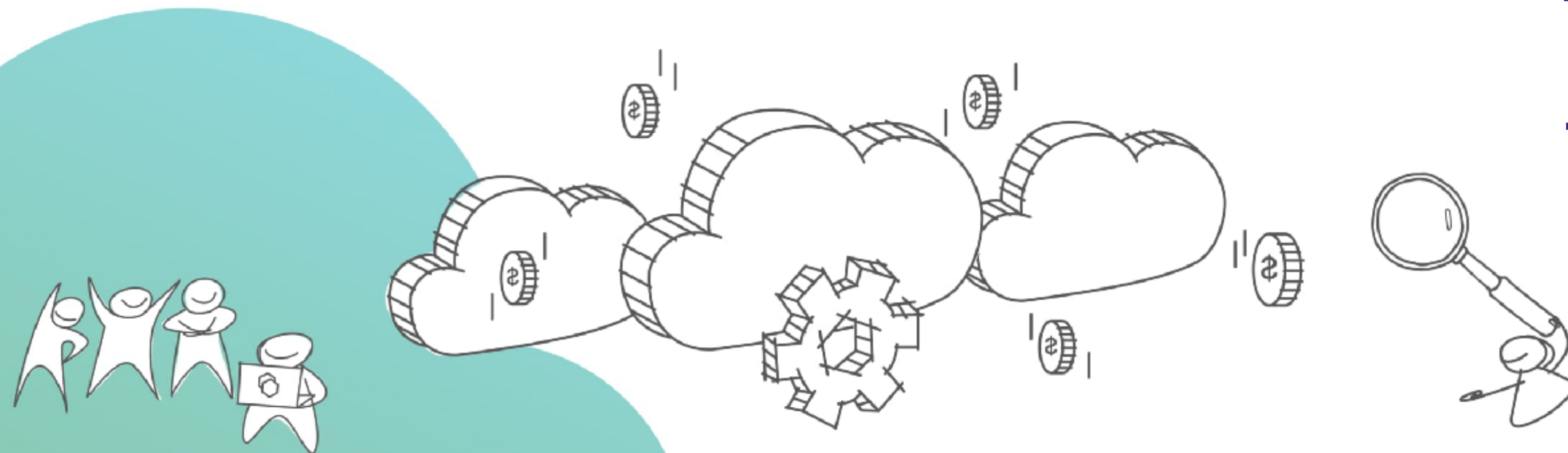
Low-priority VMs
SmartHarvest [EuroSys 21]

Memory harvesting VMs
MHVM [ASPLOS 22]

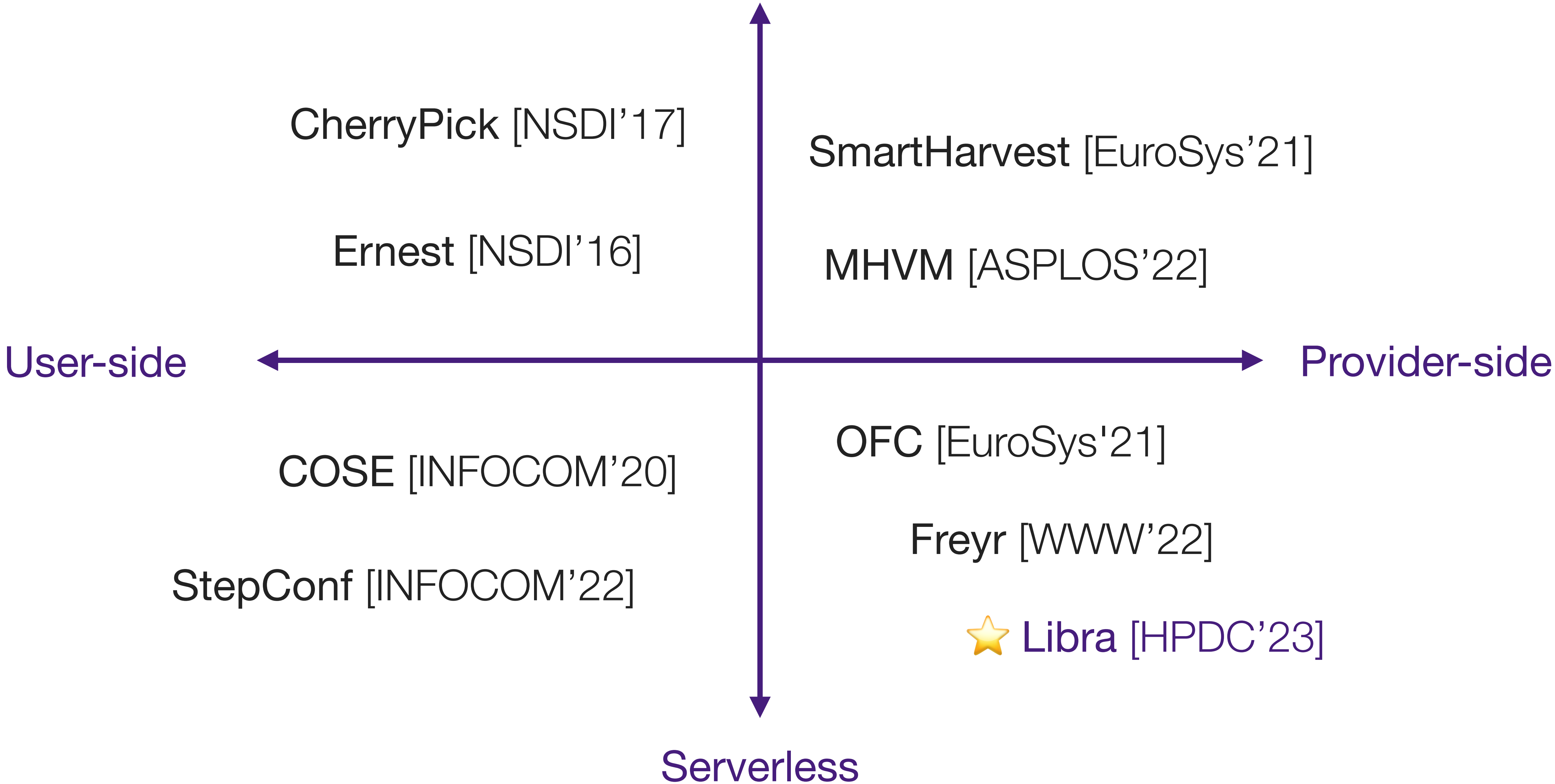
Harvest gSSDs
BlockFlex [OSDI 22]

Function acceleration
Freyr [WWW 22]

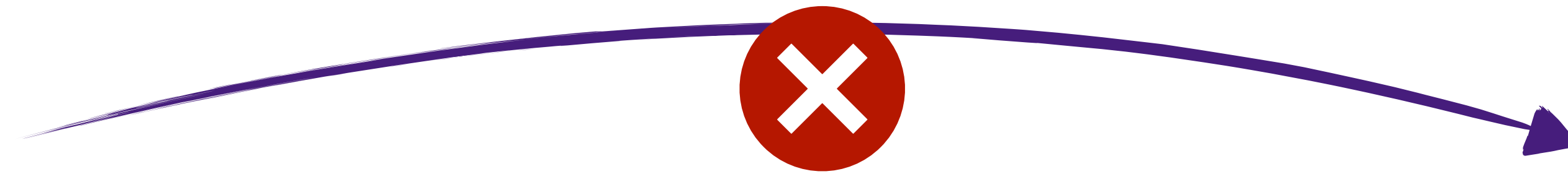
...



VM-based Cloud



Harvesting idle resources timely and safely?



Harvesting for VM-based cloud / HPC

Long-running

Always-on

Workload-agnostic

Serverless computing

Short-living

Timeliness

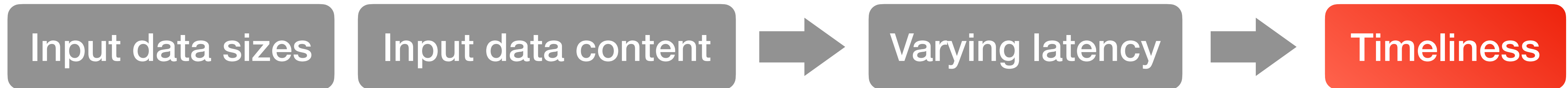
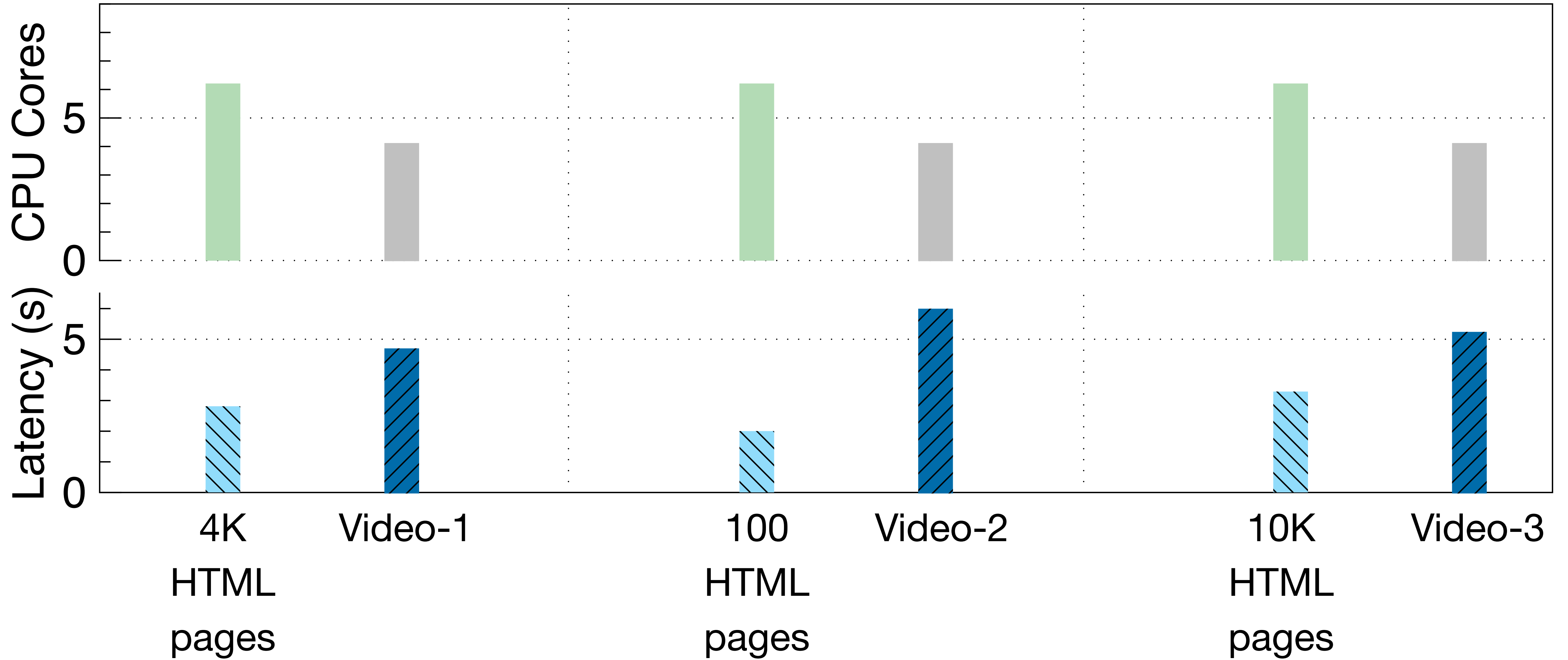
Varying input sizes

Limitations of Existing Work

- Provider-side works (OFC, Freyr)
 - Hard to generalize to *varying input data*
 - Ignorance of *resource timeliness*
- User-side works (COSE, StepConf)
 - Static configuration cannot satisfy dynamic resource demands

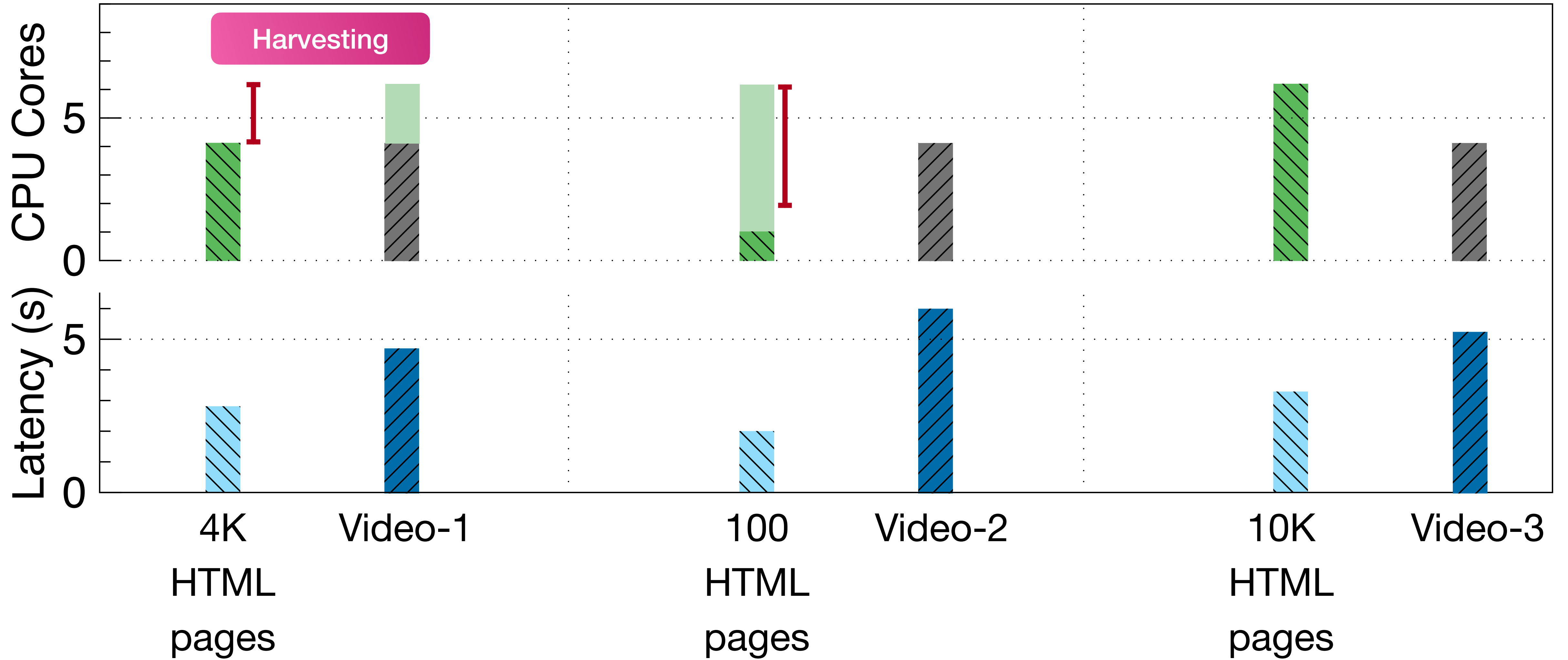
DH: Dynamic HTML

VP: Video Processing



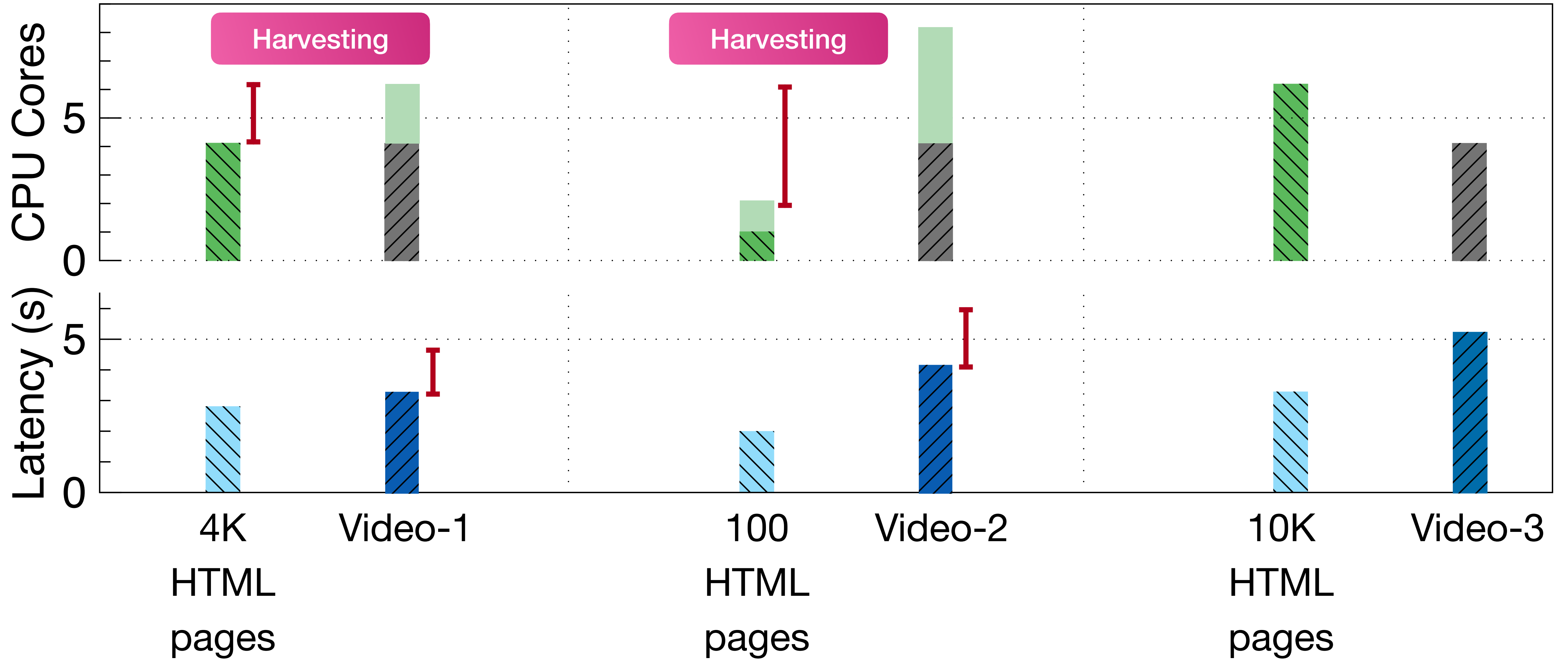
DH: Dynamic HTML

VP: Video Processing



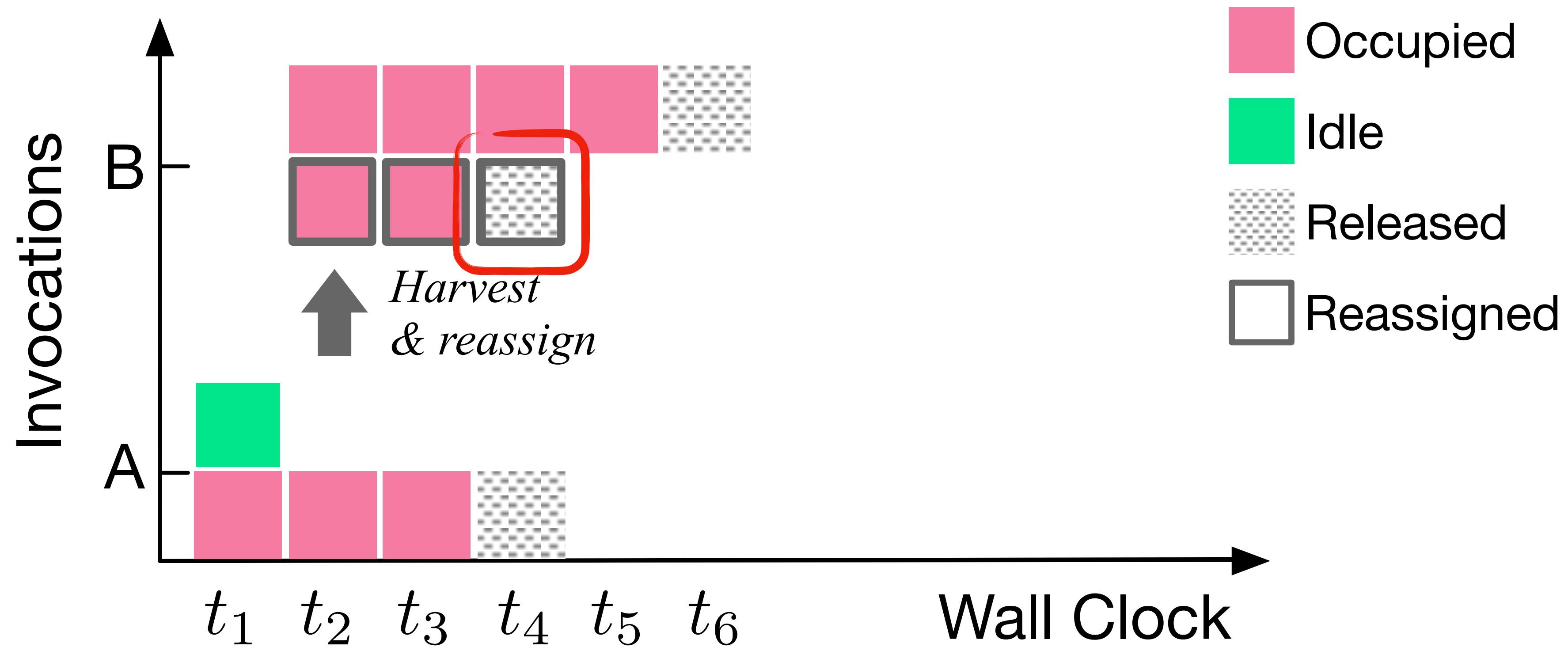
DH: Dynamic HTML

VP: Video Processing



Harvesting idle resources to accelerate functions

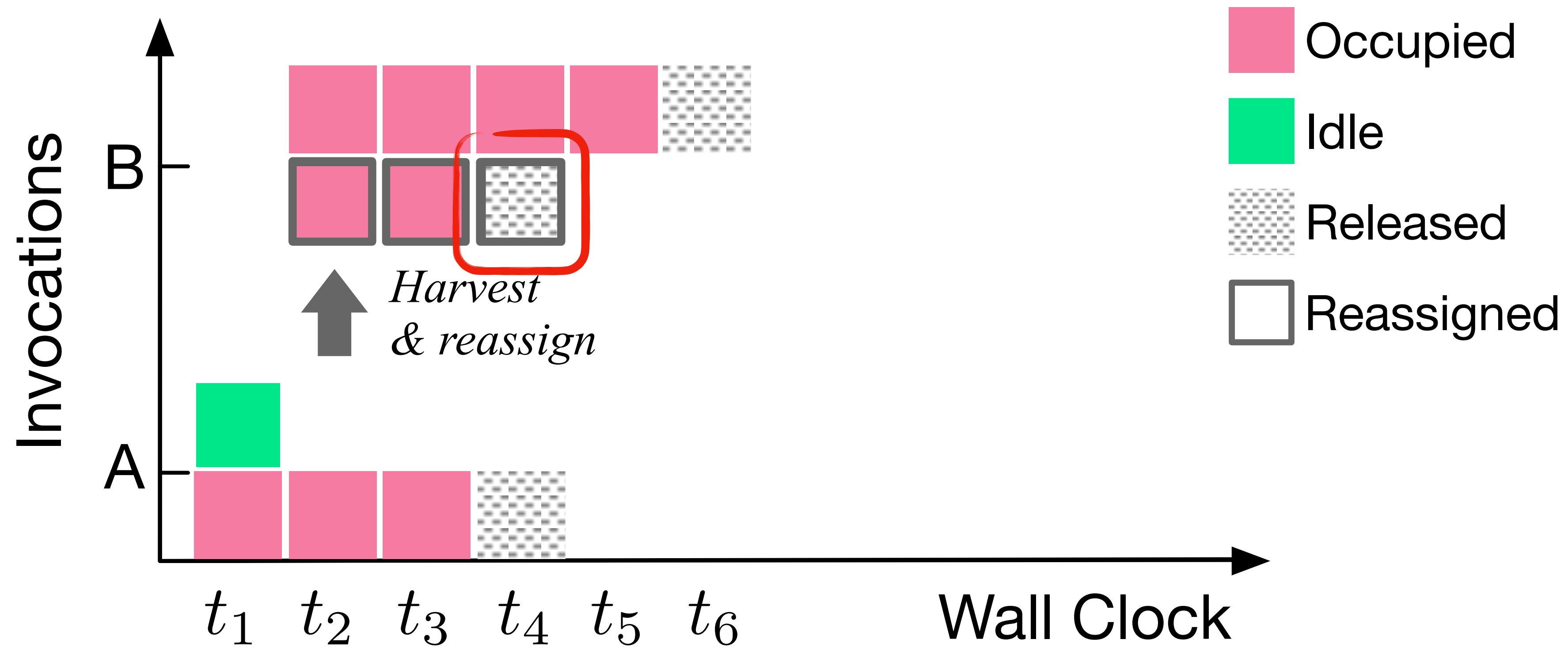
Timeliness of Resources



Invocation A: Over-provisioned, $t_1 - t_3$

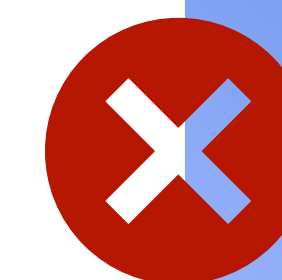
Invocation B: Under-provisioned, $t_2 - t_5$

Timeliness of Resources



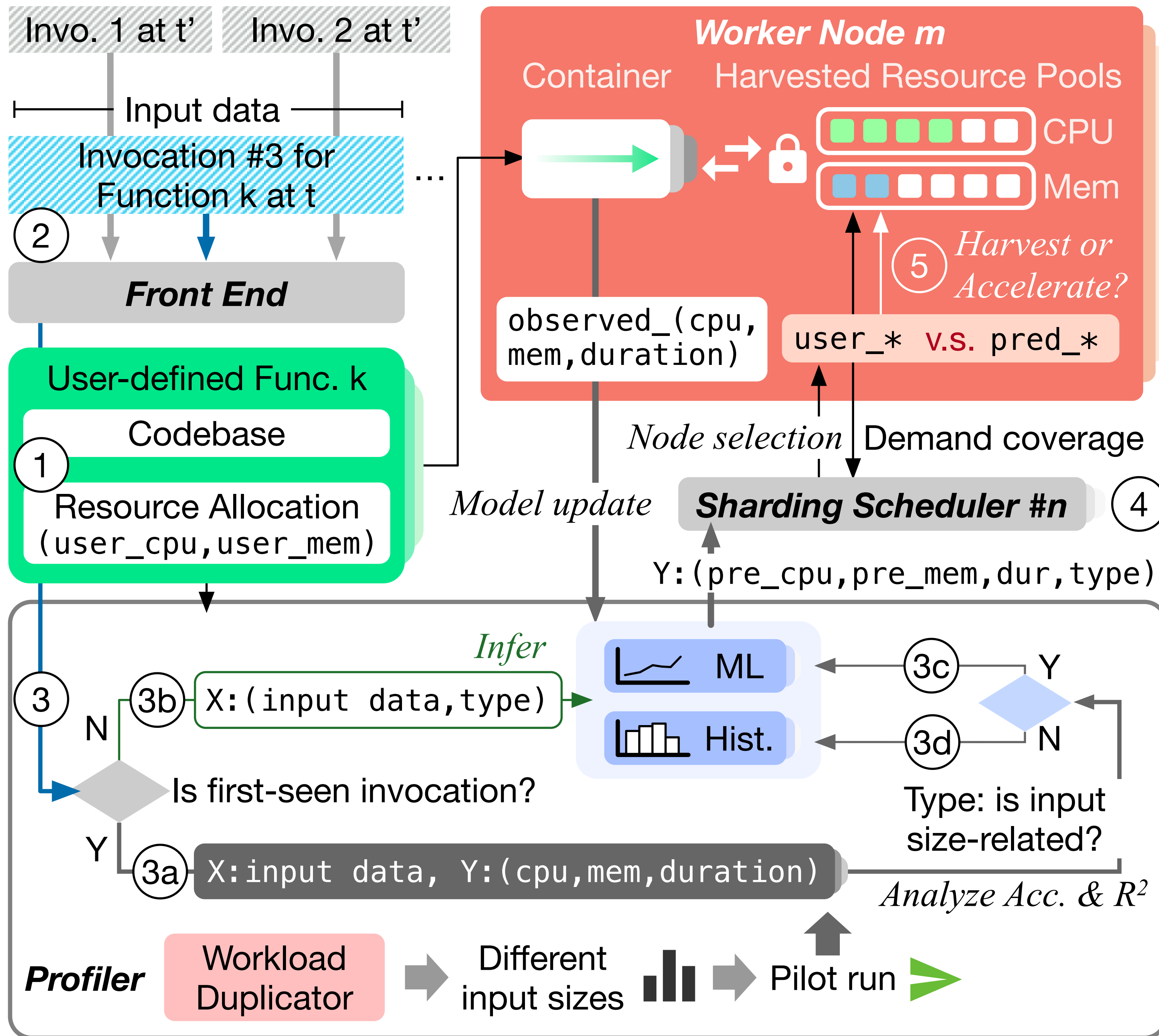
Invocation A: Over-provisioned, $t_1 - t_3$

Invocation B: Under-provisioned, $t_2 - t_5$



Unreserved Resources

Libra Overview



Profiling

Scheduling

Harvesting & Acceleration

Safeguarding

User-defined Func. k

Codebase

1

Resource Allocation
(user_cpu, user_mem)

Step 1: Function Deployment

- Deploy code
- User-defined resource allocations

Invo. 1 at t' Invo. 2 at t'

Invocation #3 for
Function k at t ...

2

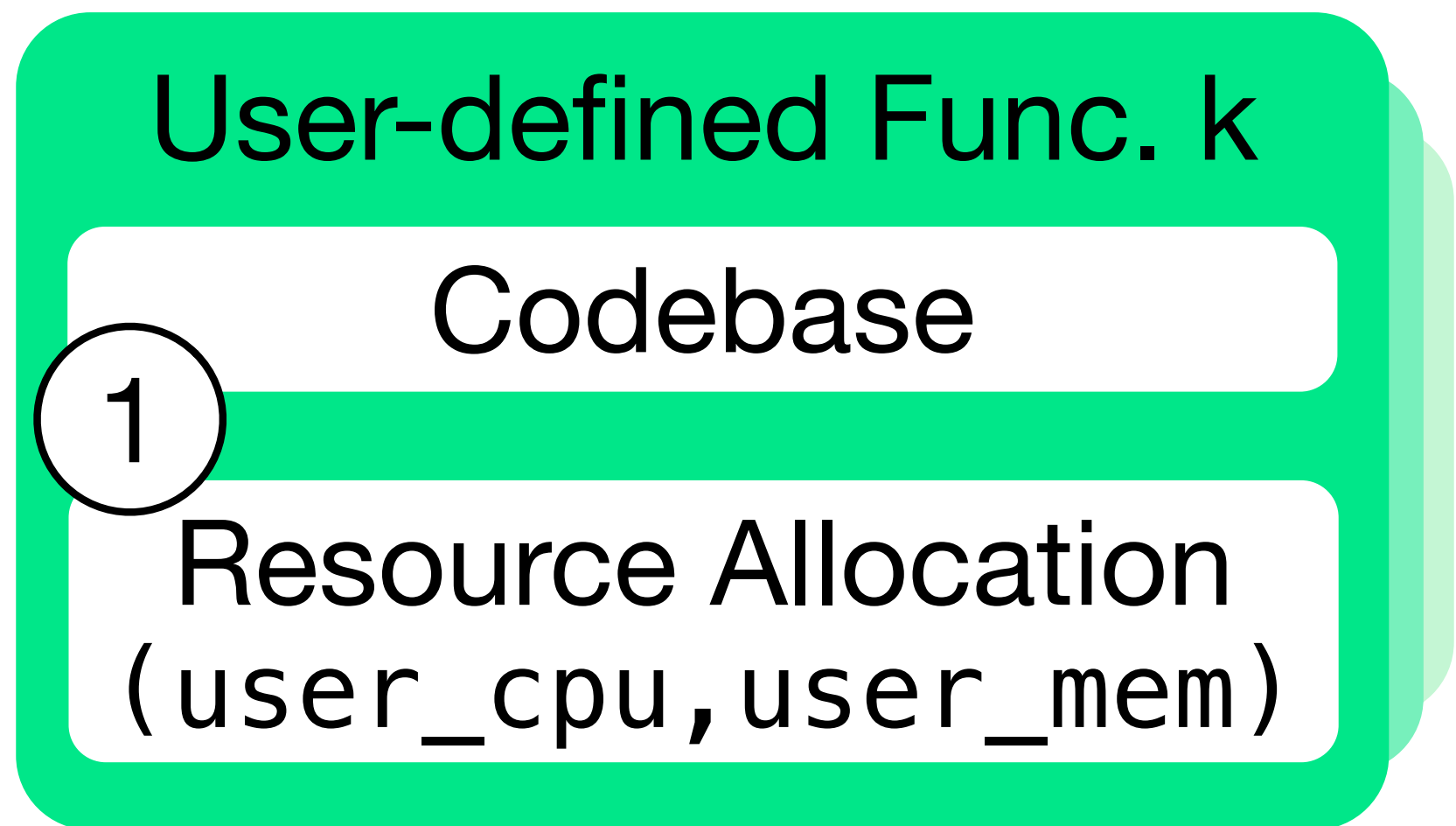
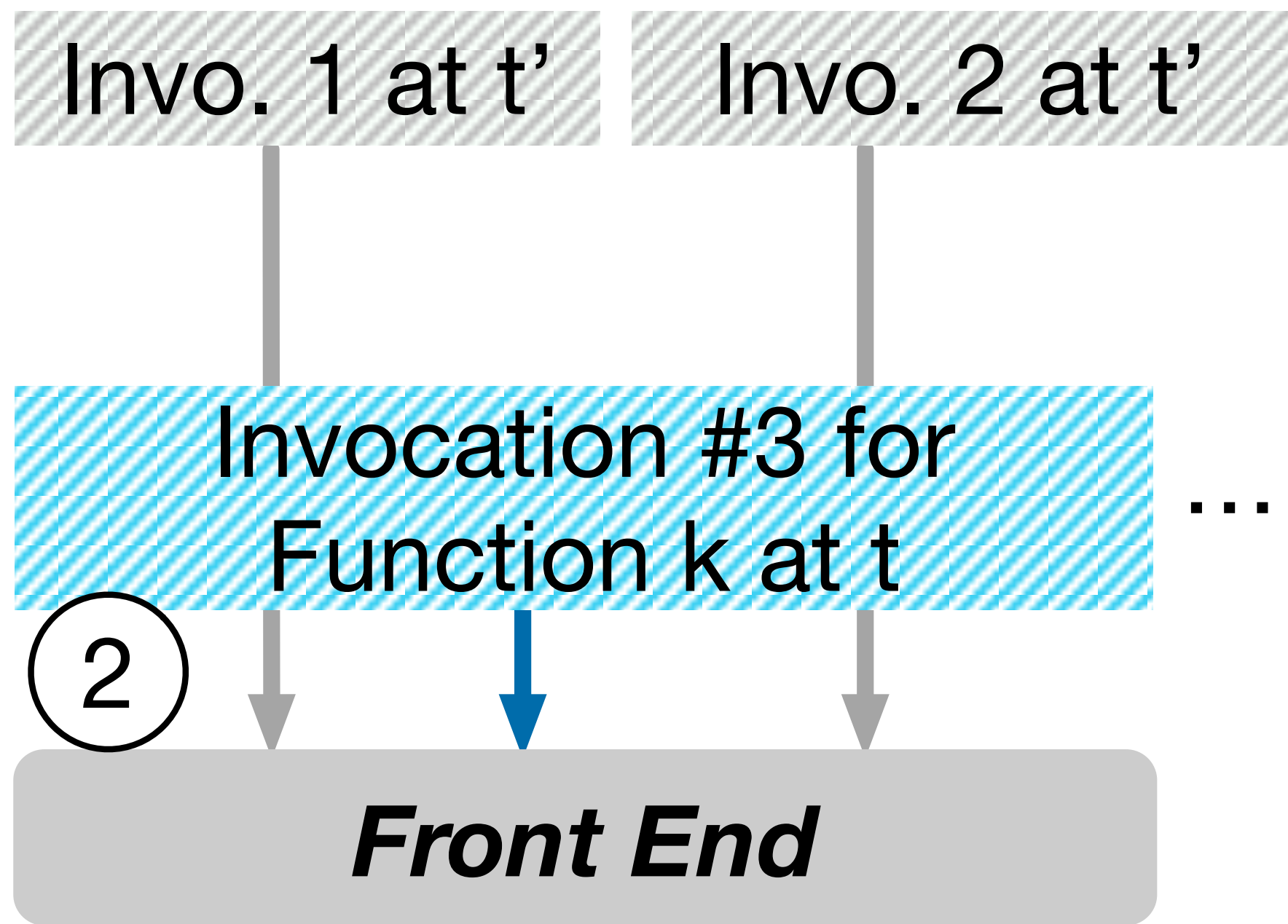
Front End

User-defined Func. k

1 Codebase

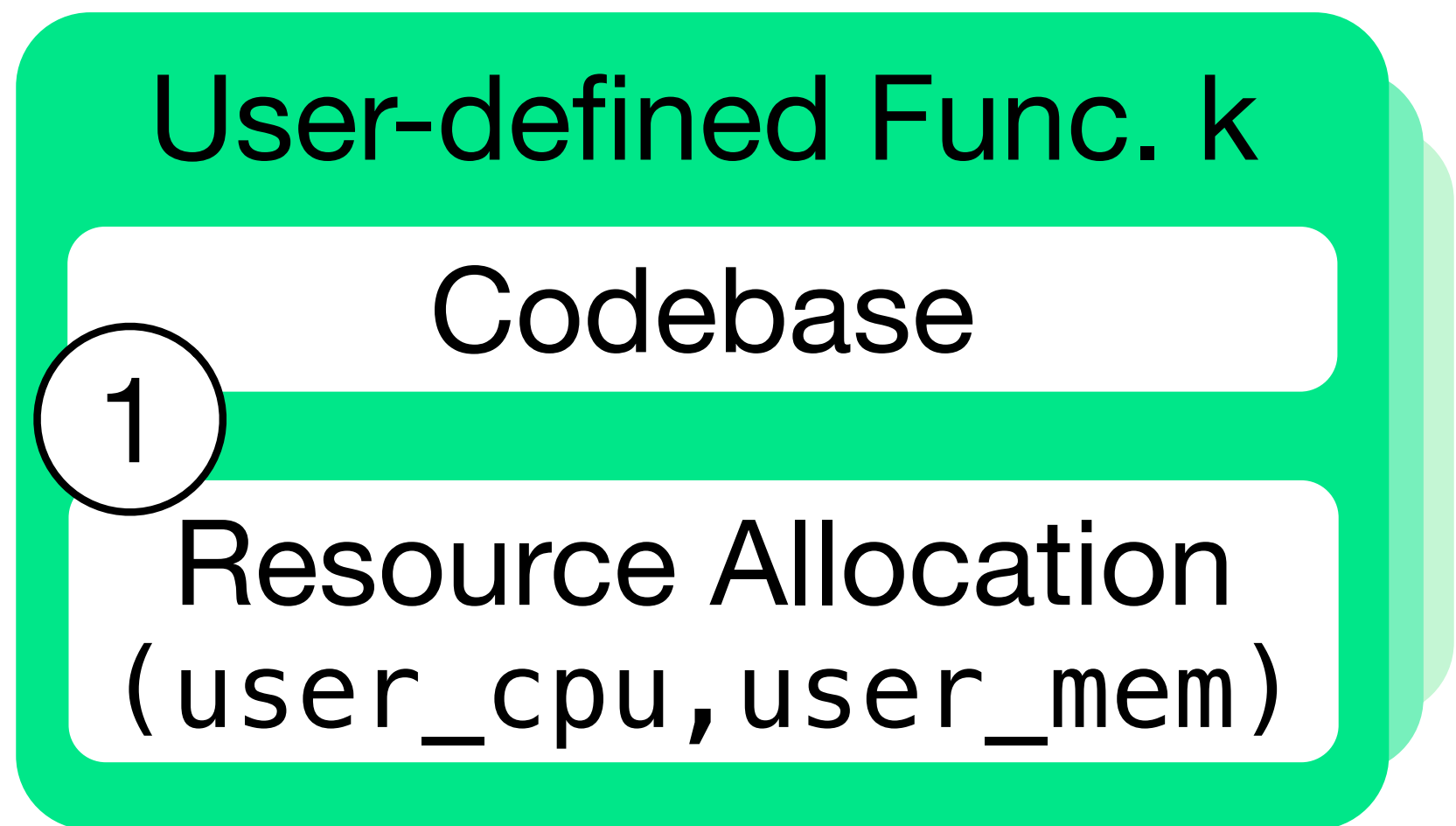
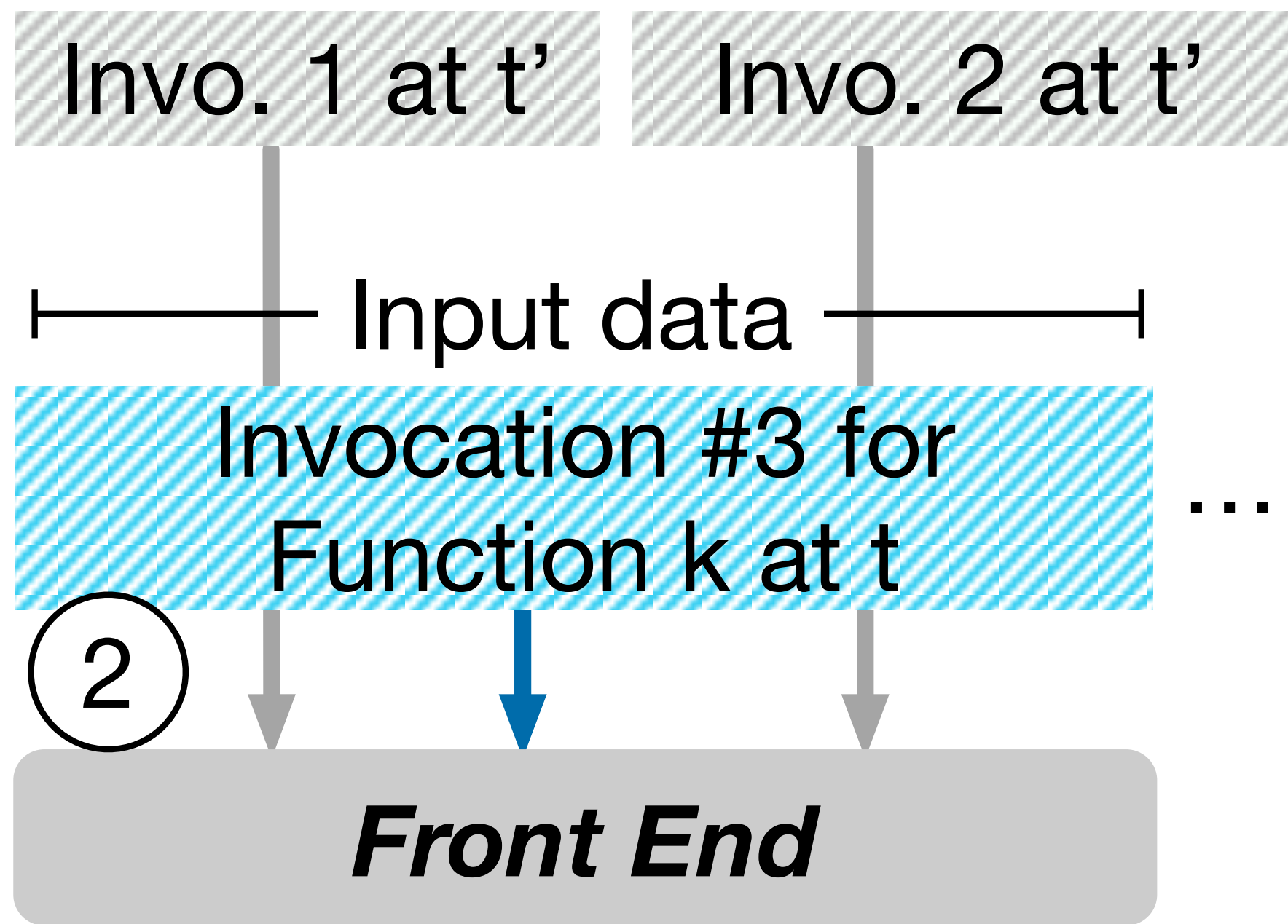
Resource Allocation
(user_cpu, user_mem)

Step 2: Function Invocation



Step 2: Function Invocation

- Function requests arrive



Step 2: Function Invocation

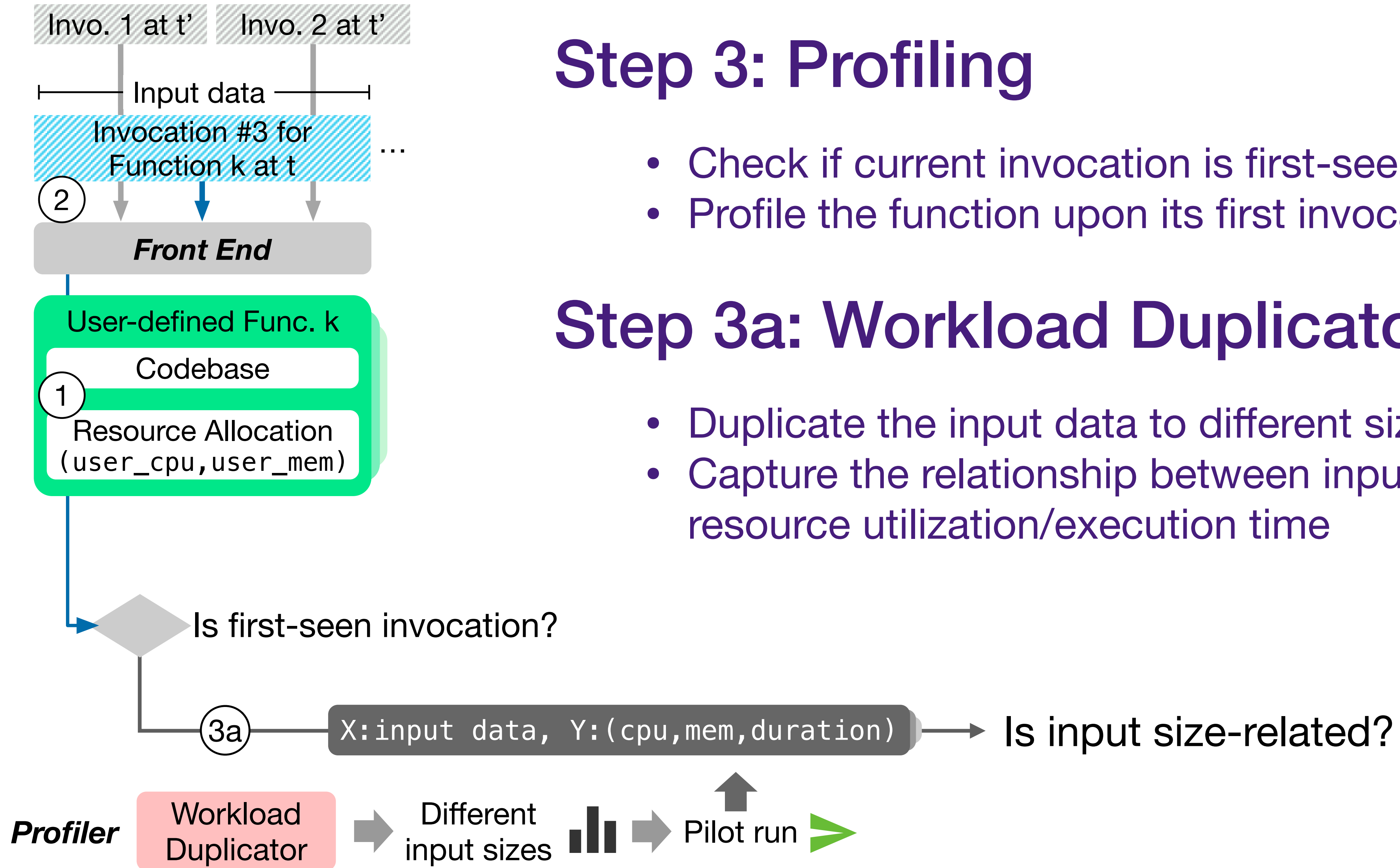
- Function requests arrive
- Input data of varying sizes

Step 3: Profiling

- Check if current invocation is first-seen
- Profile the function upon its first invocation

Step 3a: Workload Duplicator

- Duplicate the input data to different sizes
- Capture the relationship between input size and resource utilization/execution time

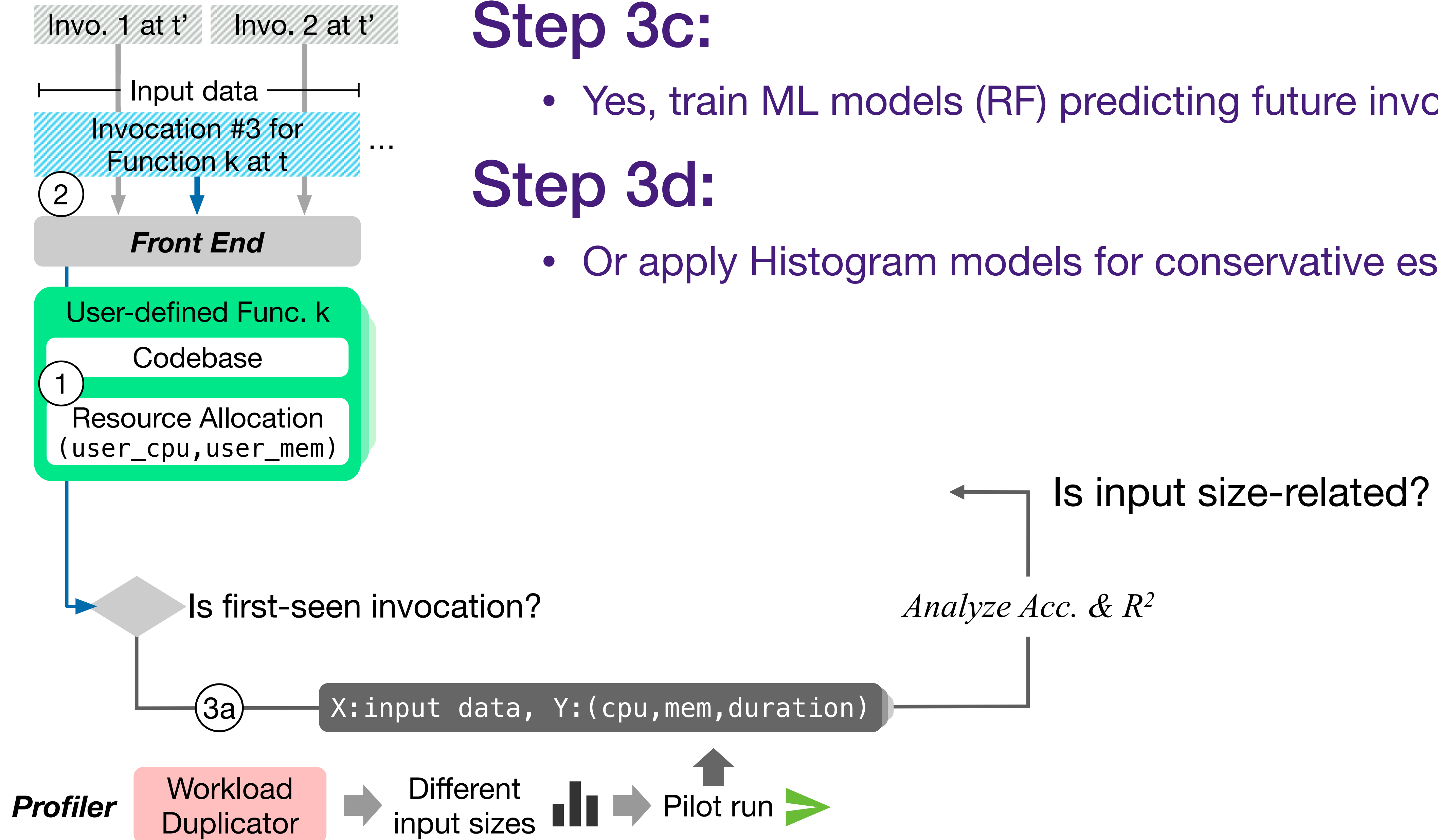


Step 3c:

- Yes, train ML models (RF) predicting future invocations.

Step 3d:

- Or apply Histogram models for conservative estimations.

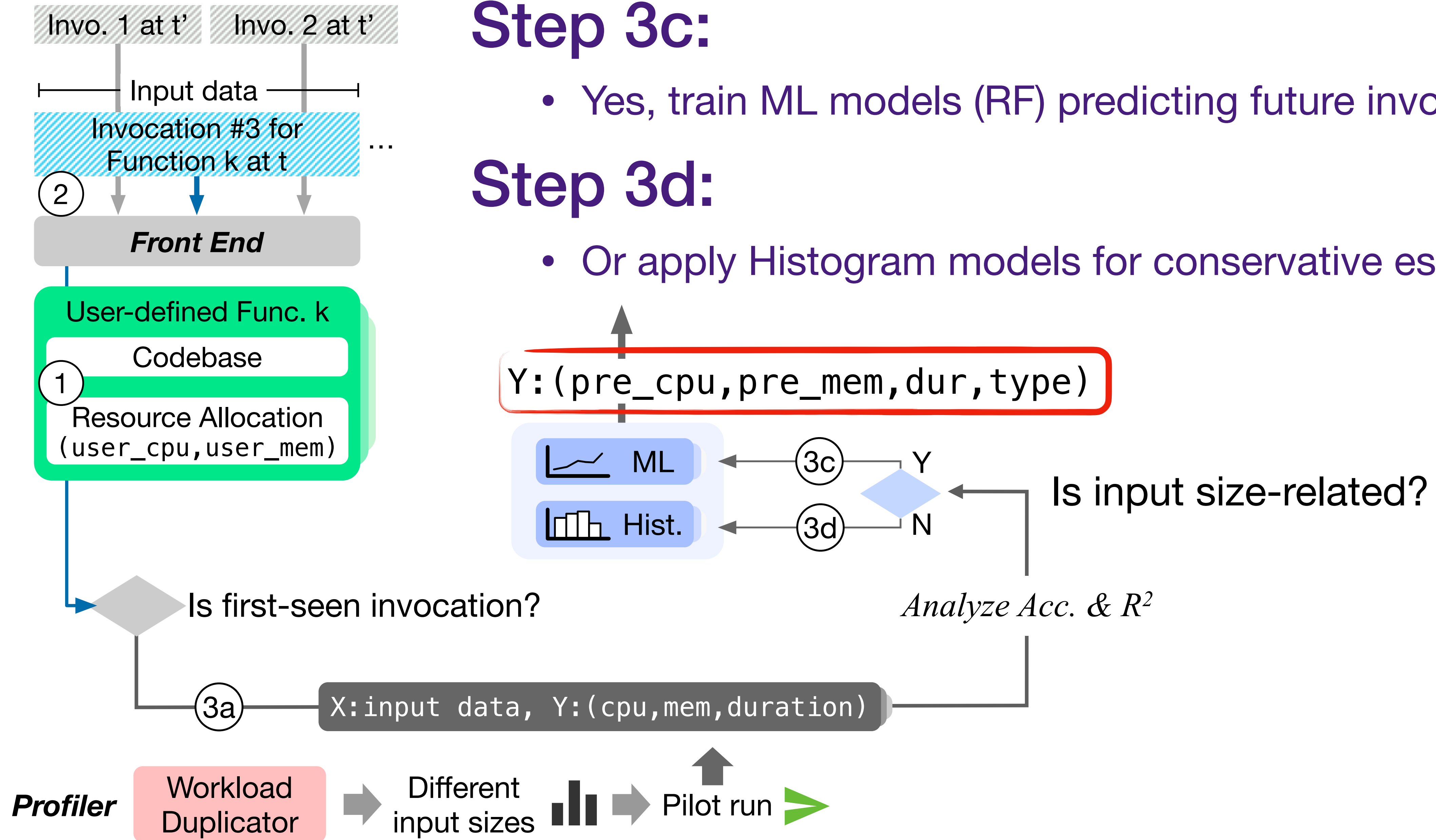


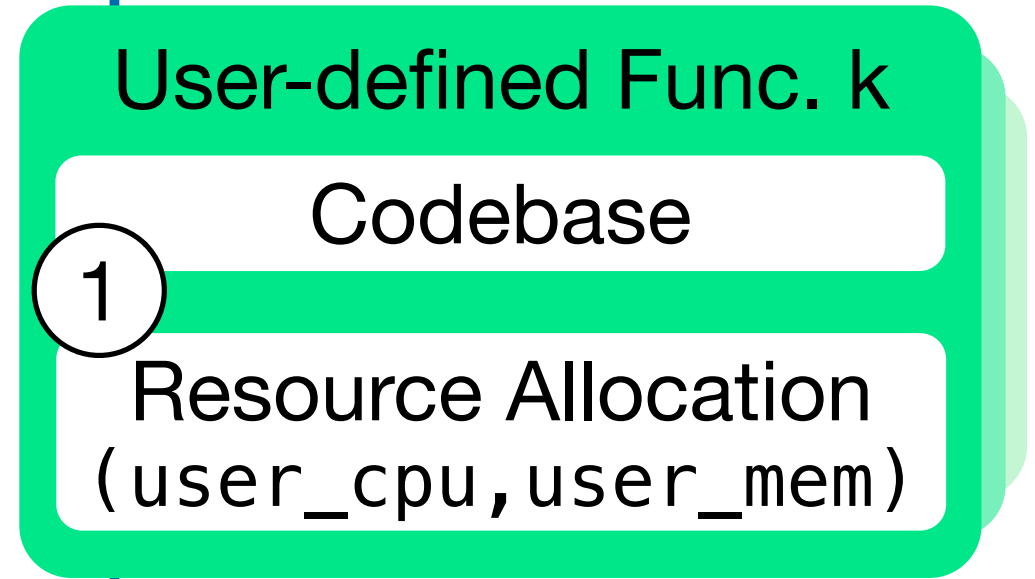
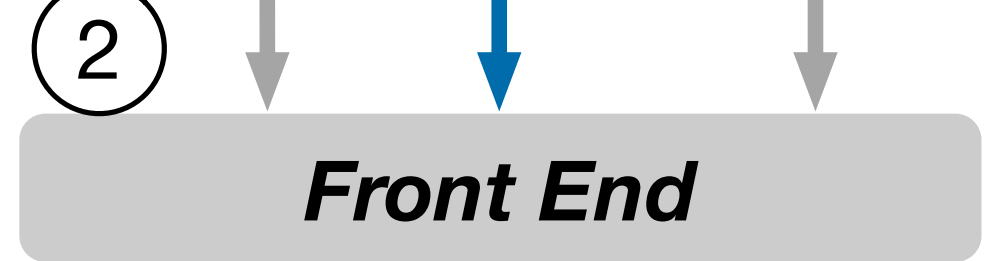
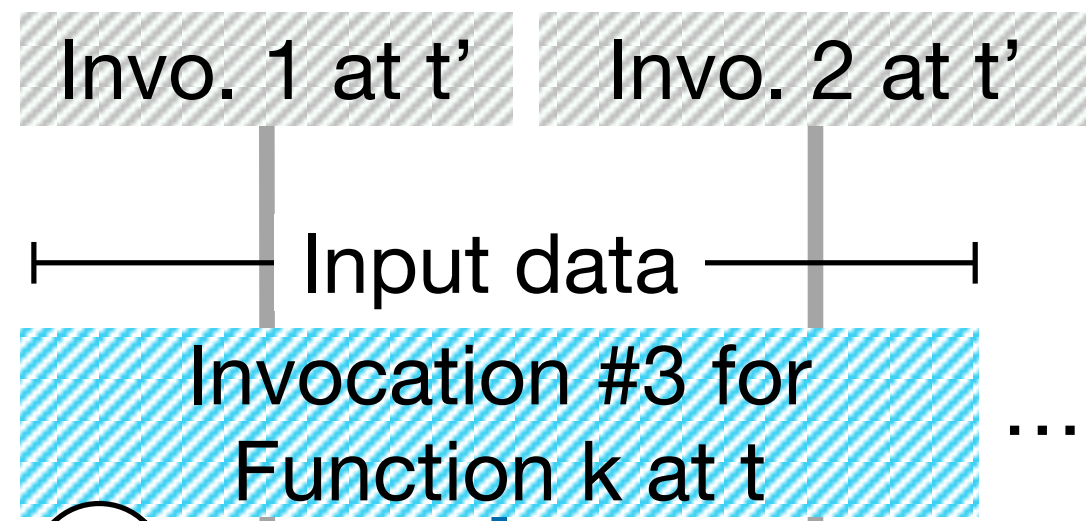
Step 3c:

- Yes, train ML models (RF) predicting future invocations.

Step 3d:

- Or apply Histogram models for conservative estimations.





Step 3b:

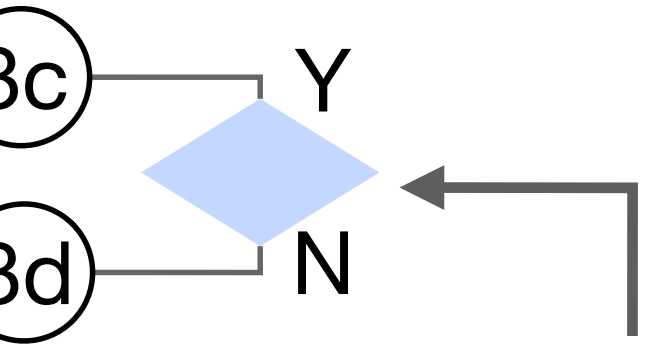
- If seen, use built models for estimation.

Y: (pre_cpu, pre_mem, dur, type)



3b X: (input data, type)

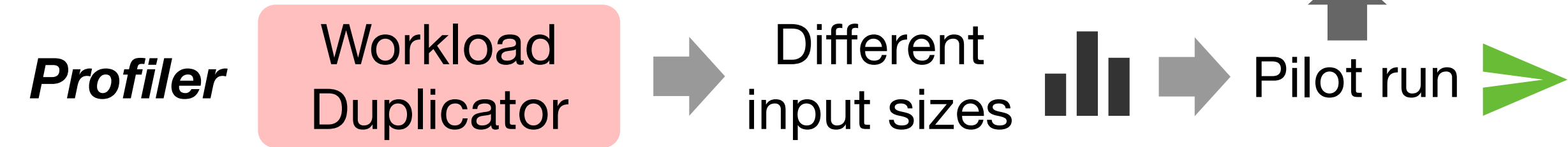
Is input size-related?

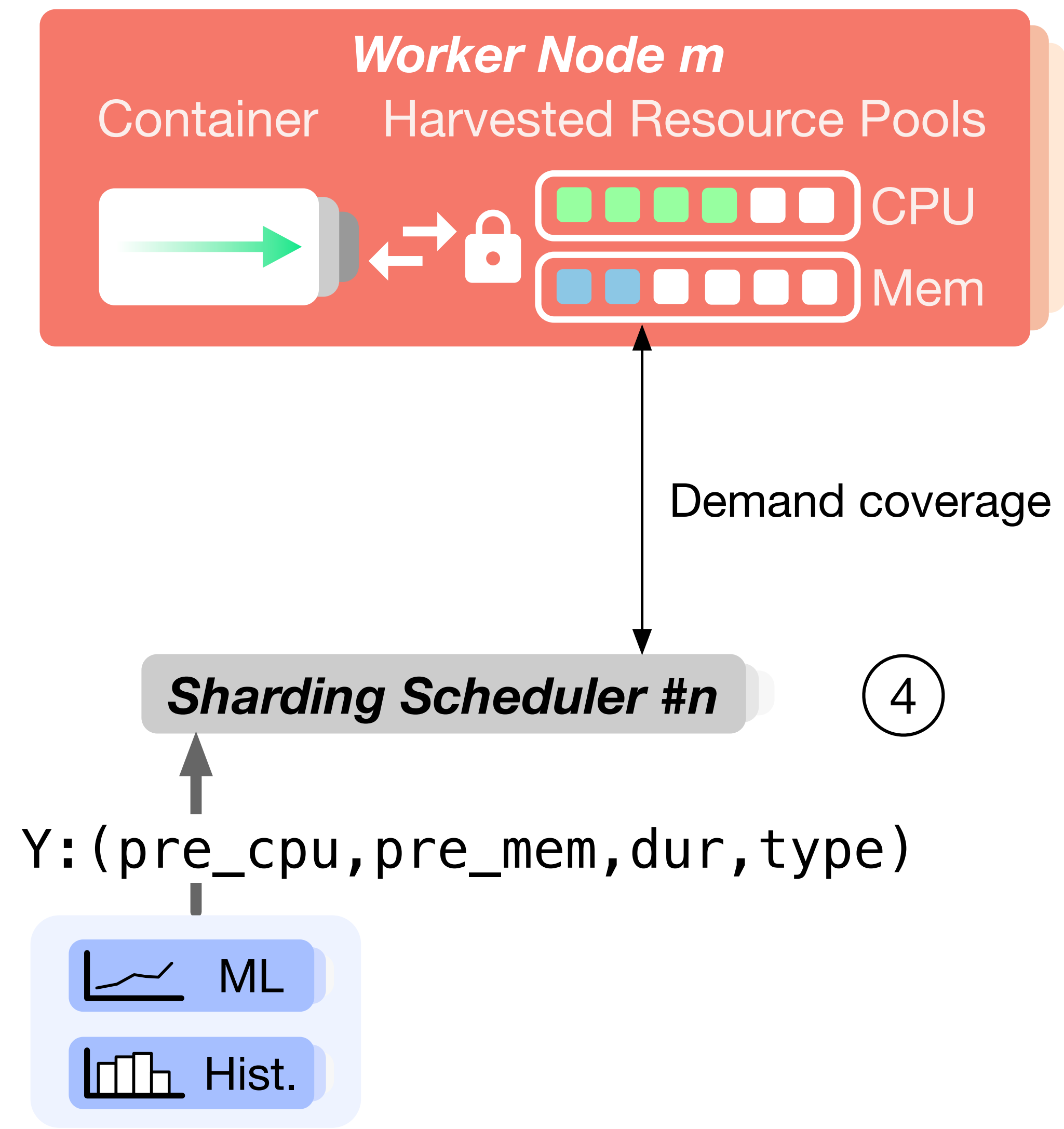


Analyze Acc. & R²

Is first-seen invocation?

3a X: input data, Y: (cpu, mem, duration)




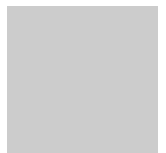



Step 4: Scheduling

- To harvest
- Or to accelerate?
 - Calculate demand coverage

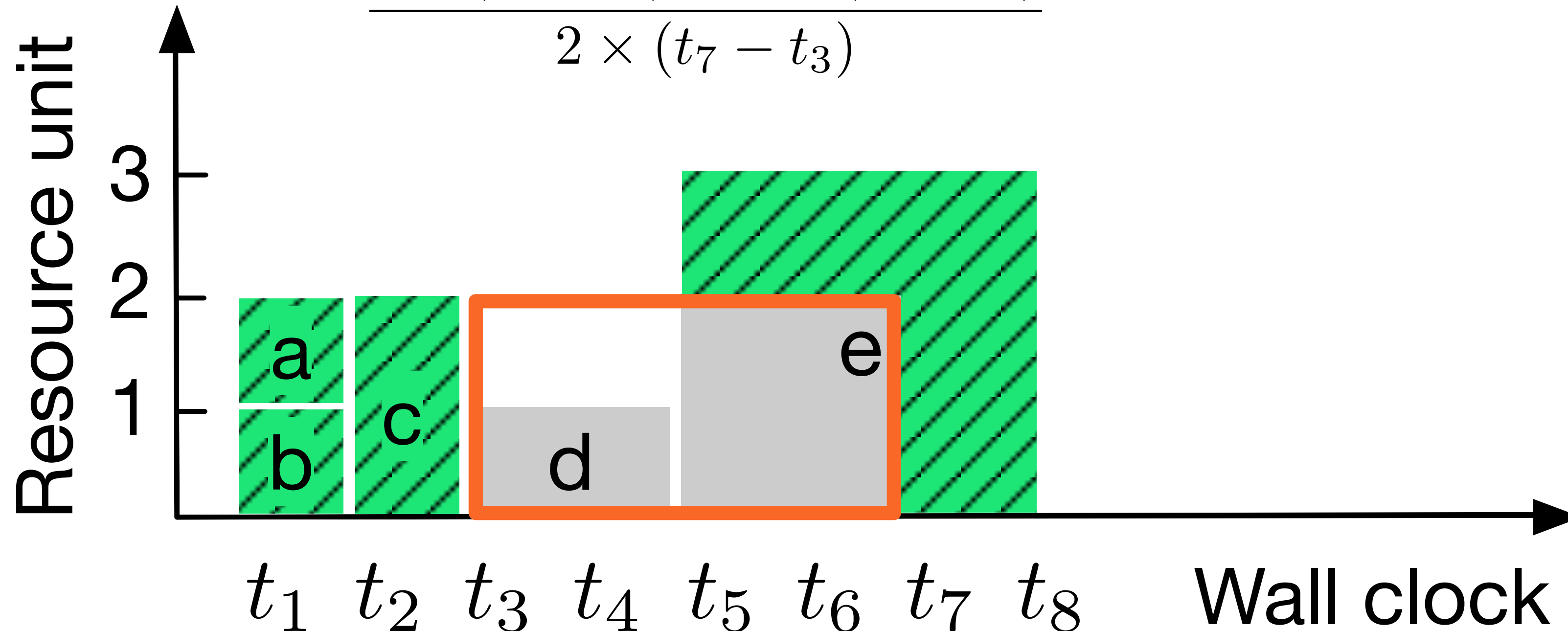
Demand Coverage

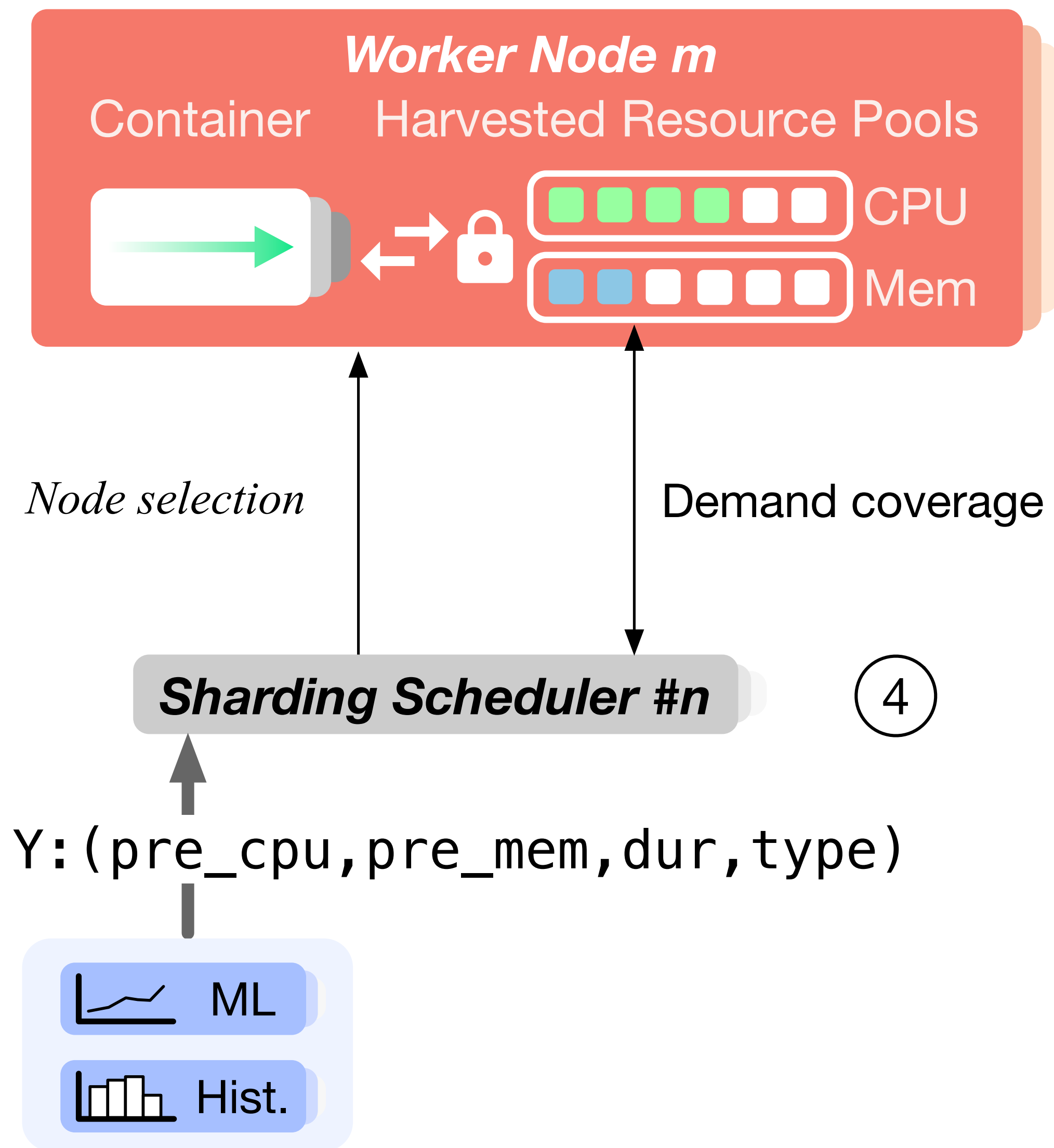
An incoming invocation,
which demands two extra resource units, $t_3 - t_7$.

-  Idle resources in pool
-  Covered resources
-  Invocation demands

Demand coverage =

$$\frac{1 \times (t_5 - t_3) + 2 \times (t_7 - t_5)}{2 \times (t_7 - t_3)}$$





Step 4: Scheduling

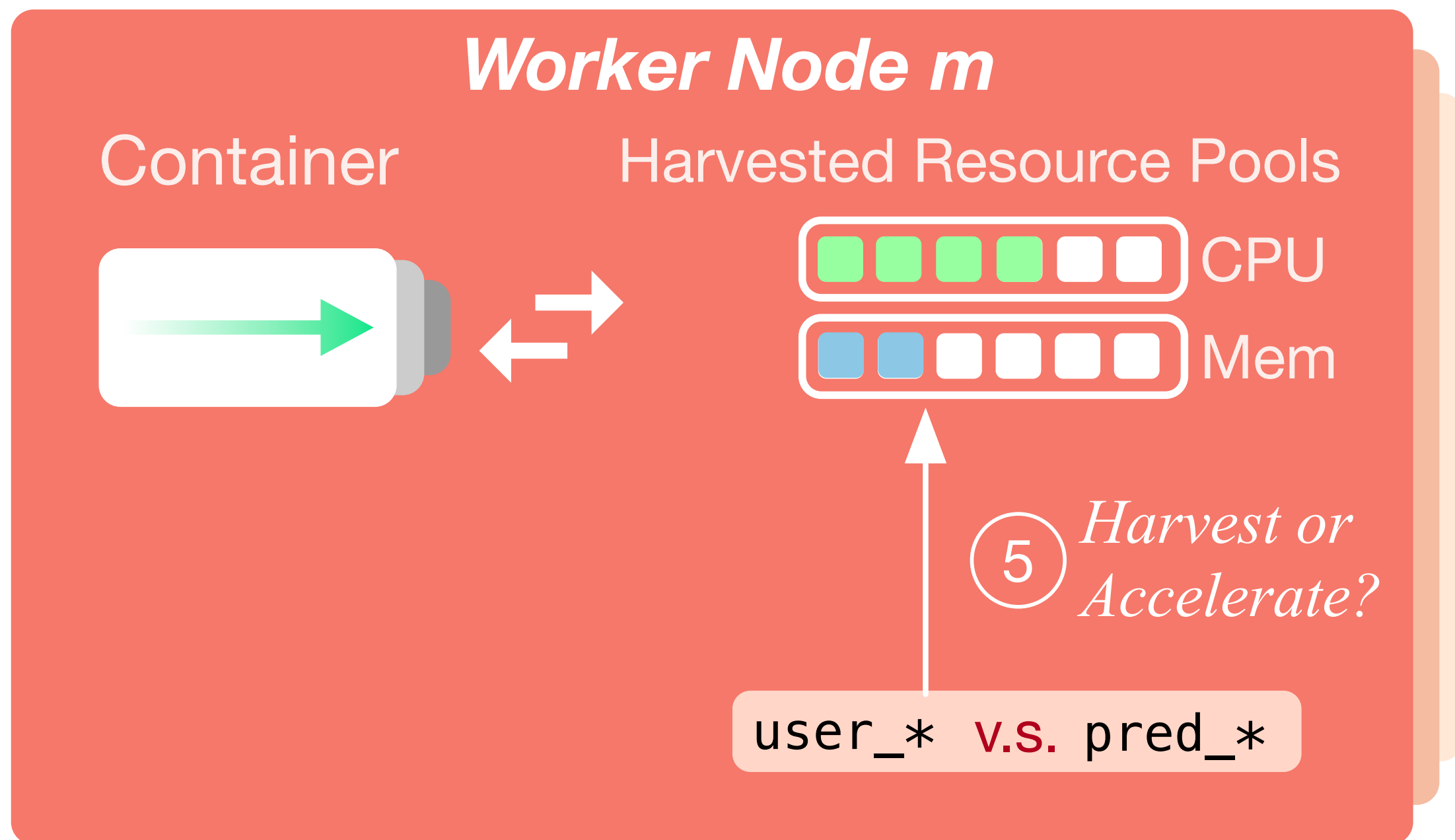
- Calculate demand coverage in realtime
- Select the node with the highest score
- Same score, then consider locality

Coverage score =

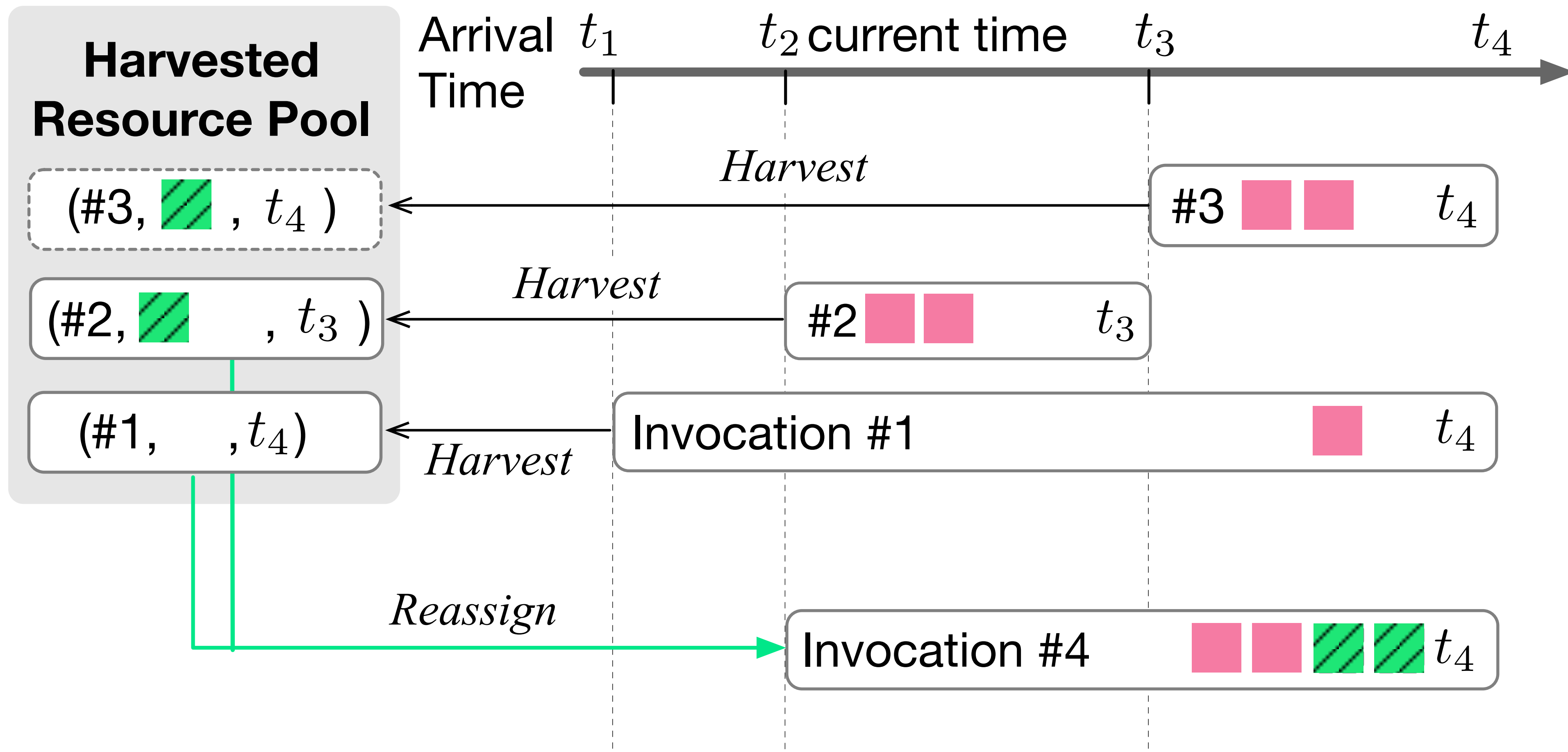
$$\alpha \times D_{cpu} + (1 - \alpha) \times D_{memory}$$

Demand coverage of CPU

Demand coverage of Memory



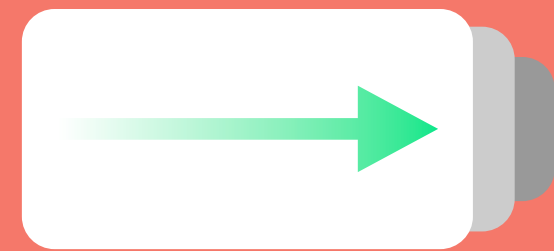
Step 5: Harvesting & Acceleration



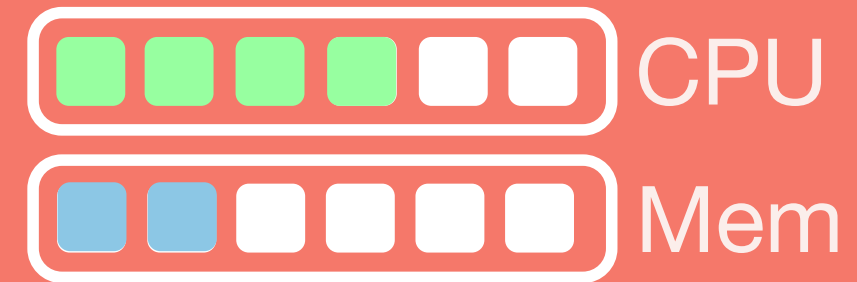
Idle
 More resources needed
 Busy
 t Estimated completion time

Worker Node *m*

Container



Harvested Resource Pools

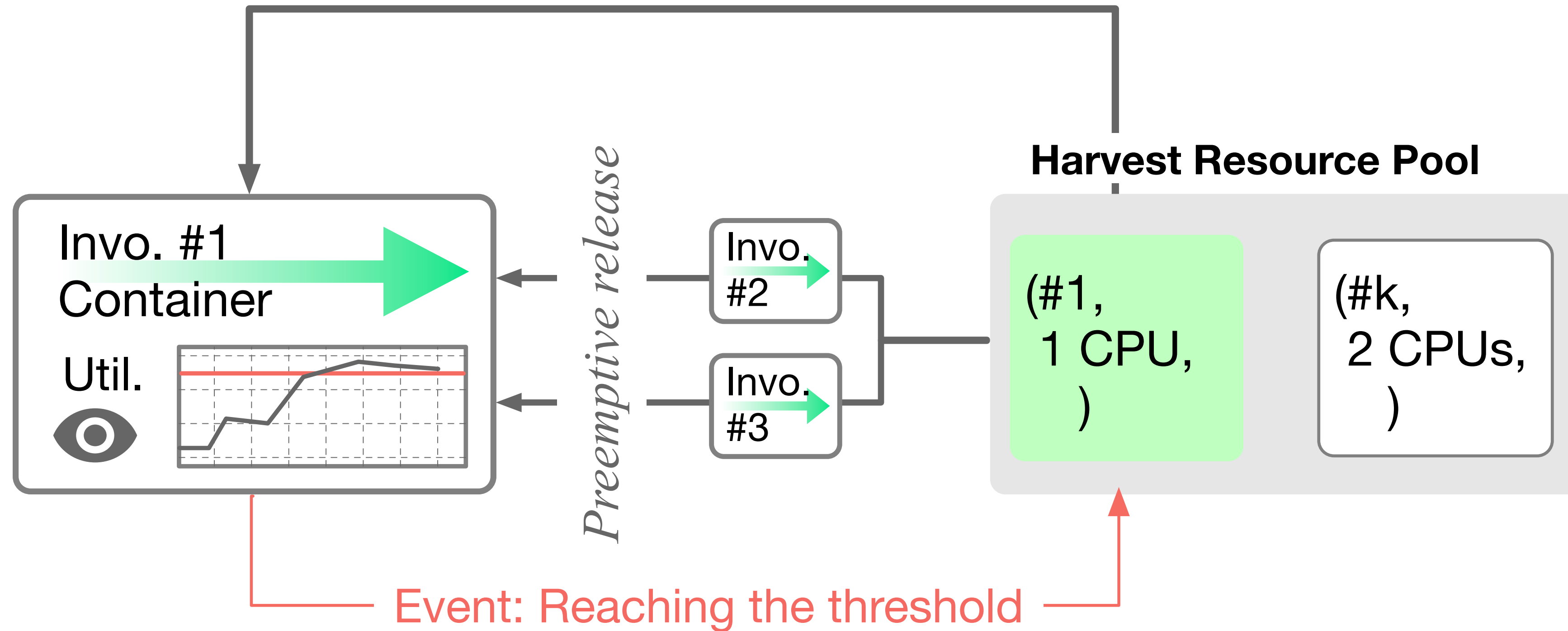


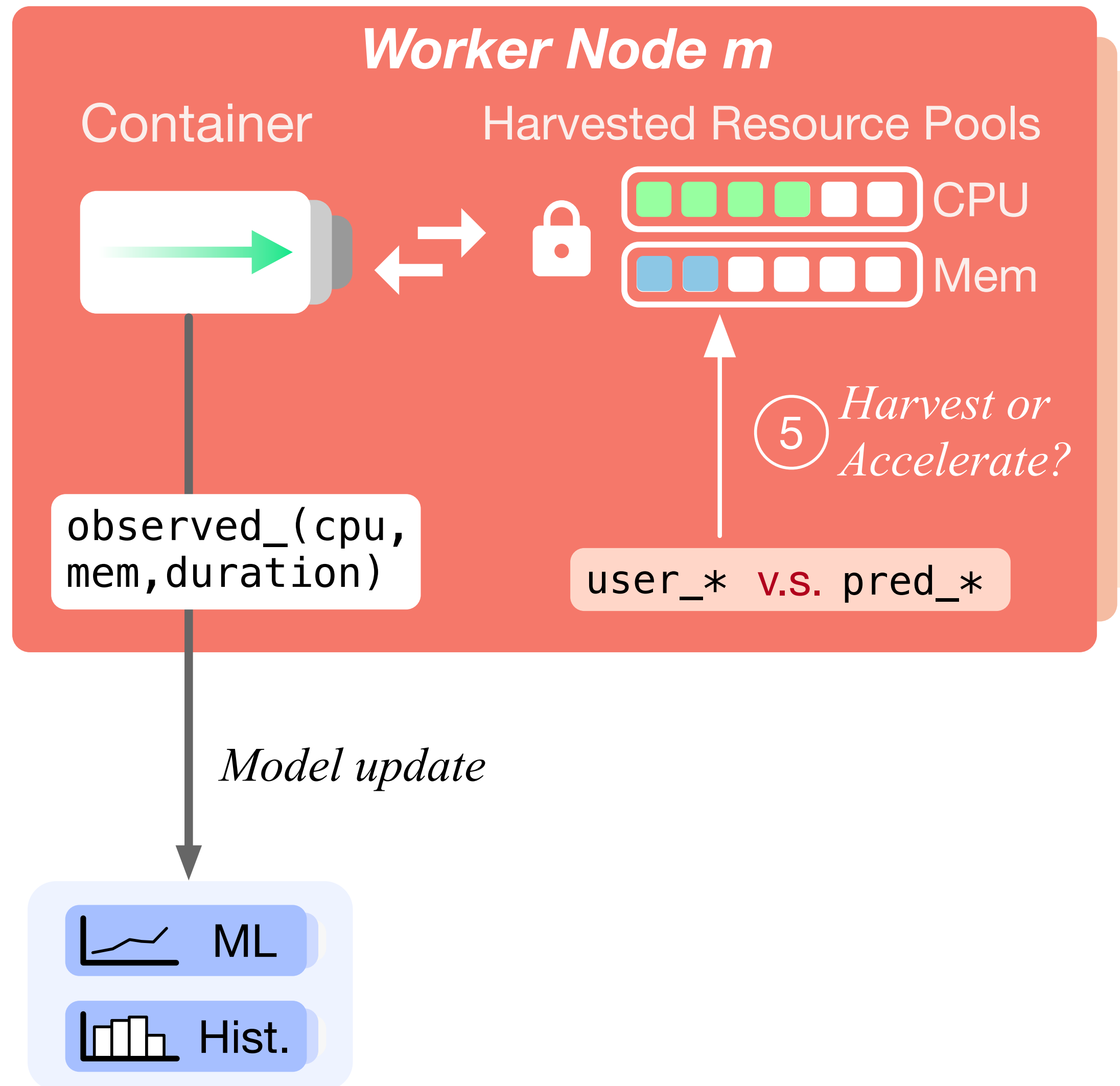
⑤ *Harvest or Accelerate?*

user_* v.s. pred_*

SafeGuard

Safeguard in Realtime





Updating observations

Implementation

Libra is prototyped on top of Apache OpenWhisk using Scala

Profiler

Python
Scikit-learn

Scheduler

OpenWhisk's
Load Balancer

Harvest Pool

OpenWhisk's
Invoker

Safeguard

Docker container
Linux cgroups

Evaluation

Baselines for scheduling

OpenWhisk default
Min-Worker-Set [5]
Join-the-Shortest-Queue
Round-robin

Metrics

Function response latency
Resource utilization

Baselines for harvesting

OpenWhisk default
Freyr [4]

Benchmarks

SeBS [6]
ServerlessBench [7]
ENSURE [8]

Traces

Azure Functions traces [9]
1K+ invocation traces

[4] Yu, Hanfei, et al. "Accelerating serverless computing by harvesting idle resources." WWW 22

[5] Zhang, Yanqi, et al. "Faster and cheaper serverless computing on harvested resources." SOSP 21

[6] Copik, Marcin, et al. "Sebs: A serverless benchmark suite for function-as-a-service computing." MIDDLEWARE 21

[7] Yu, Tianyi, et al. "Characterizing serverless platforms with serverlessbench." SoCC 20

[8] Suresh, Amoghavarsha, et al. "Ensure: Efficient scheduling..." ACSOS 20

[9] Shahradd, Mohammad, et al. "Serverless in the Wild..." ATC 20

Testbed Clusters

Evaluating harvesting

3 nodes

72 Intel Xeon

E5-2670 CPU cores

72 GB memory

Evaluating scheduling

6 nodes

160 Intel Xeon

E5-2420 CPU cores

160 GB memory

Evaluating scalability

50 Jetstream nodes

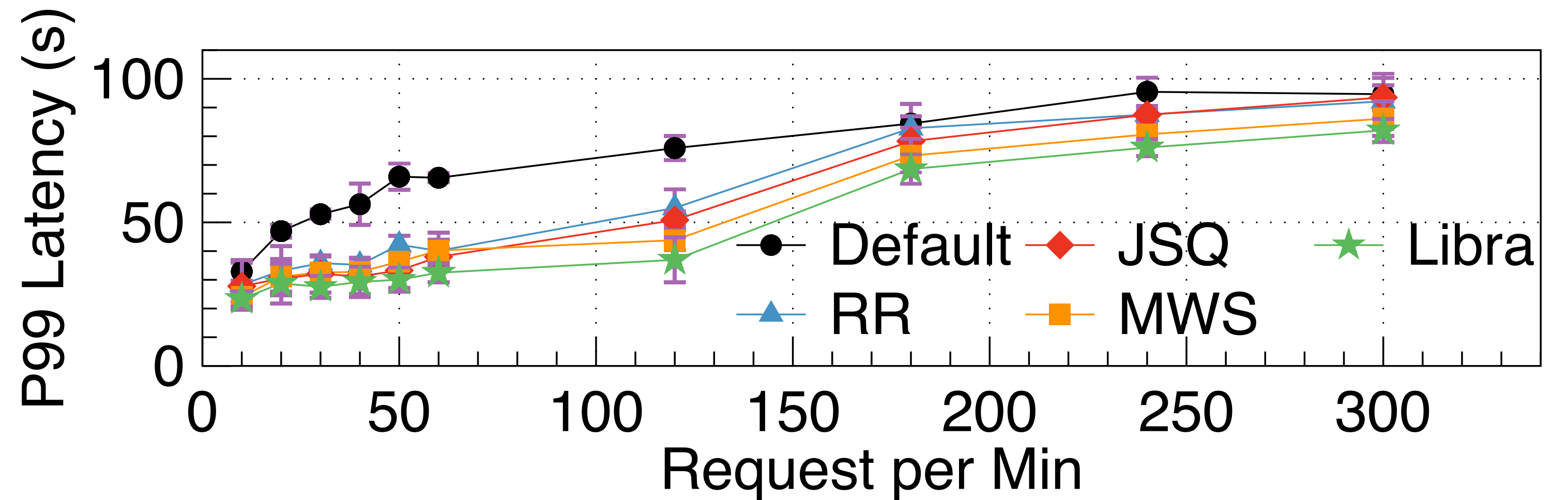
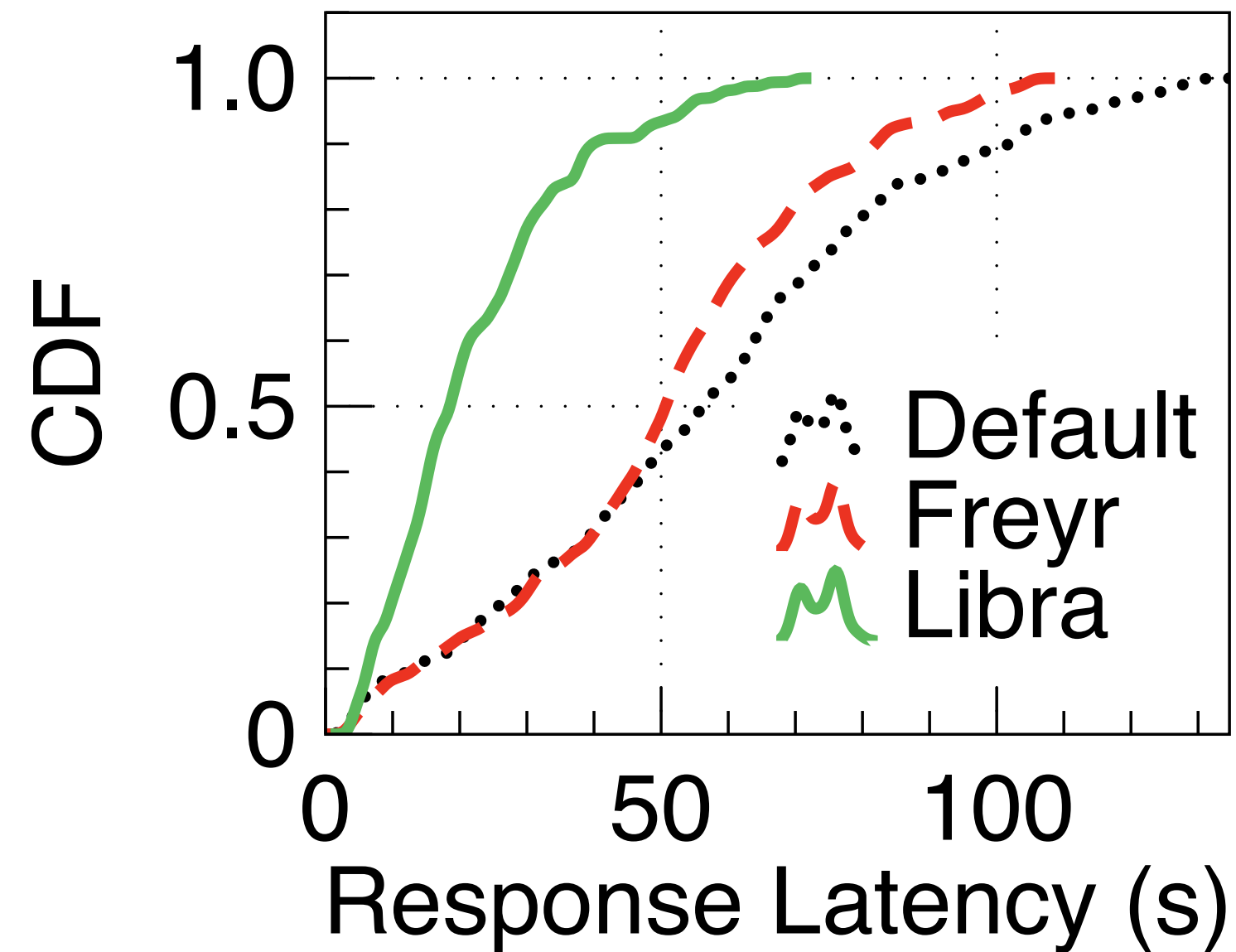
1,200 Intel Xeon

E5-2680 CPU cores

1,200 GB memory

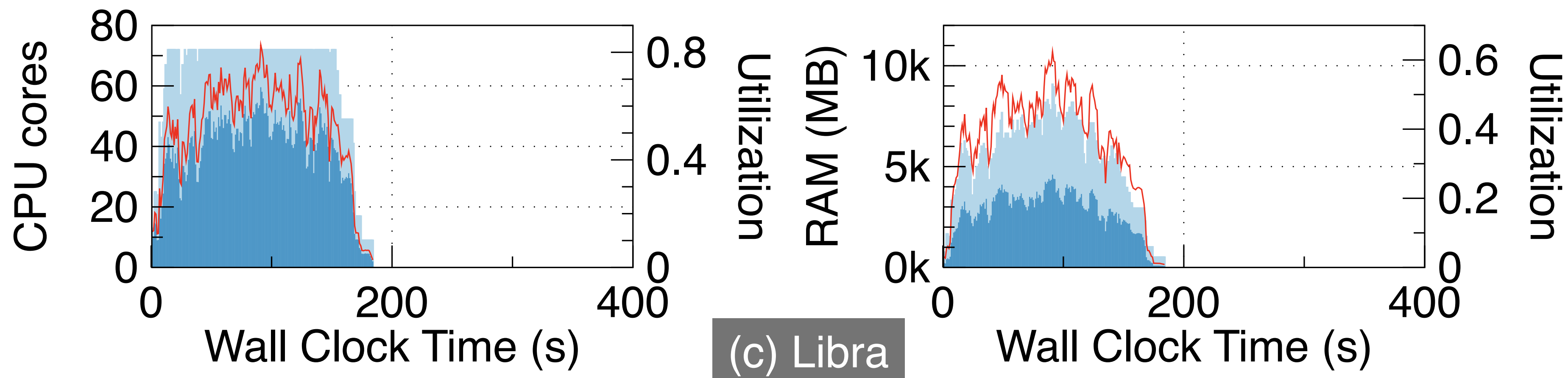
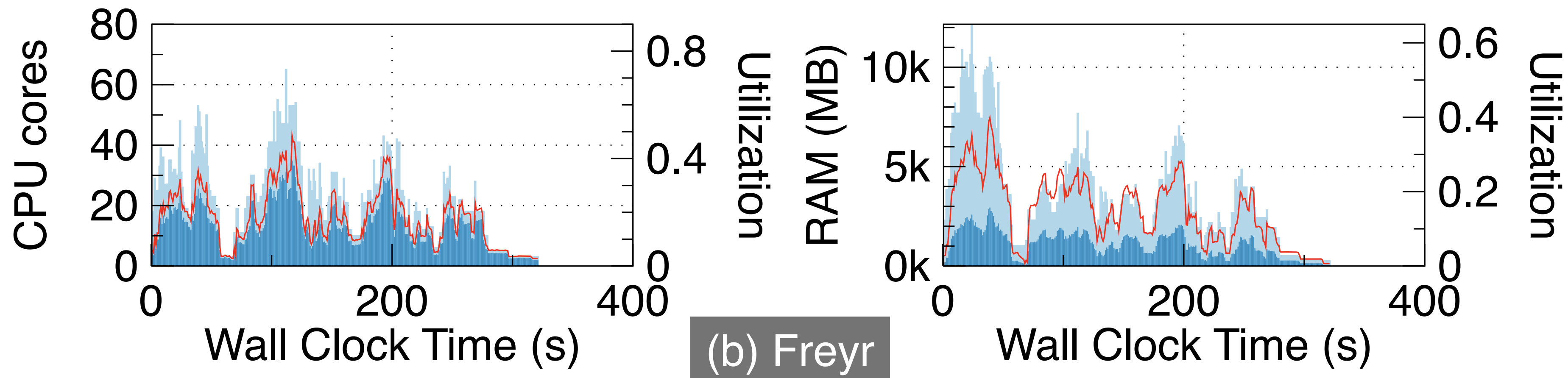
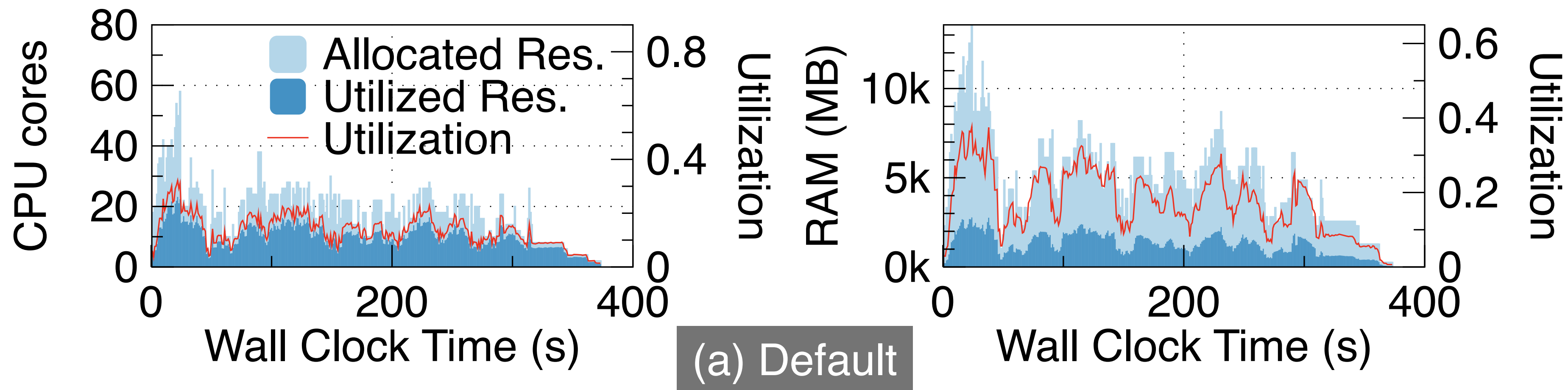
Function Response Latency

Libra provides lowest function response latency

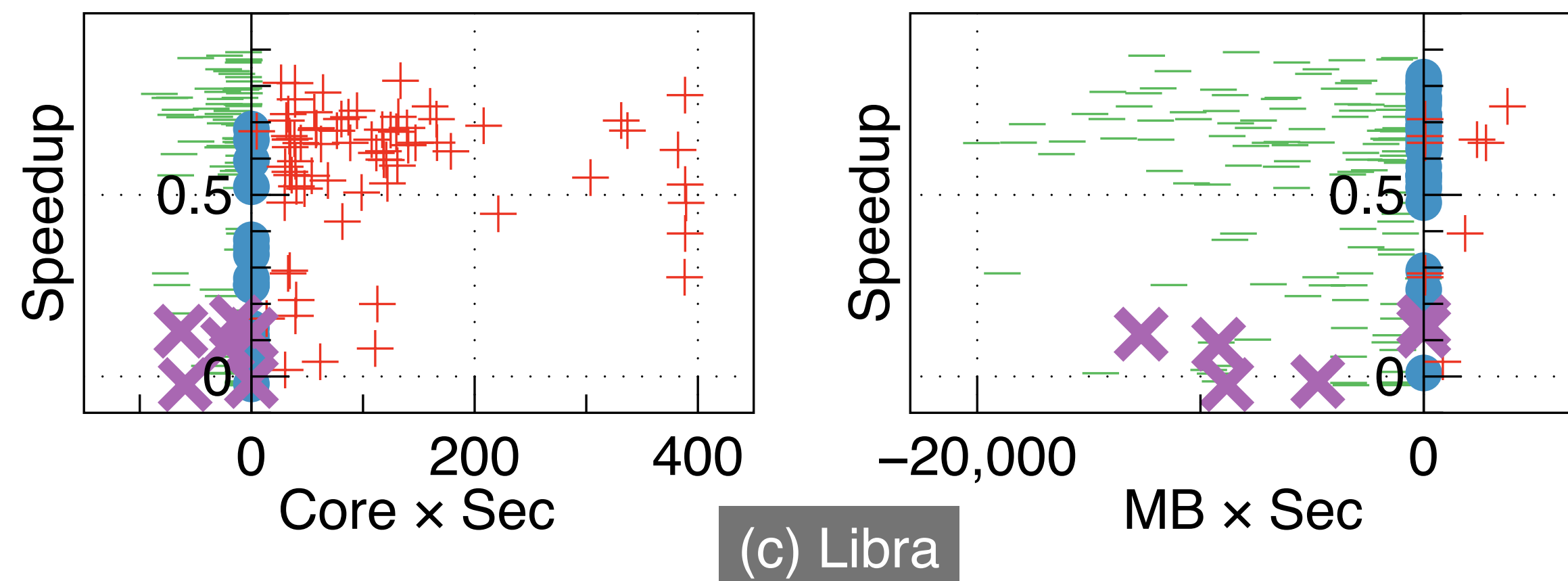
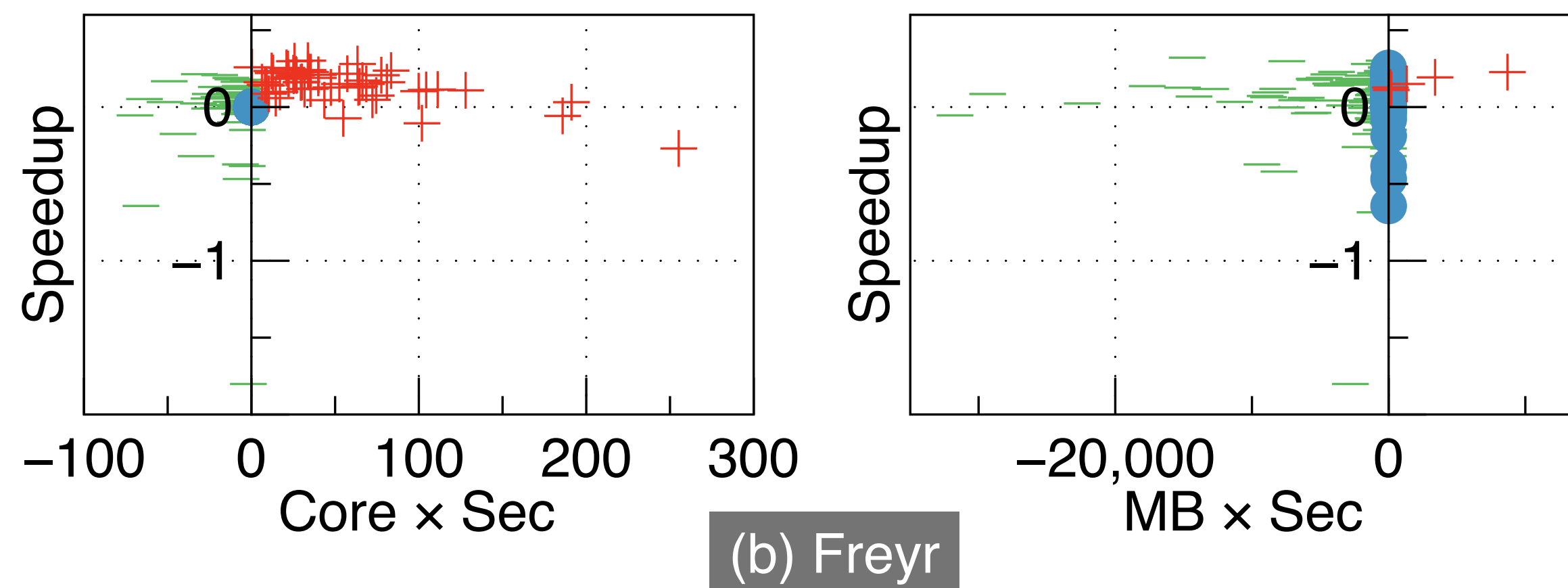
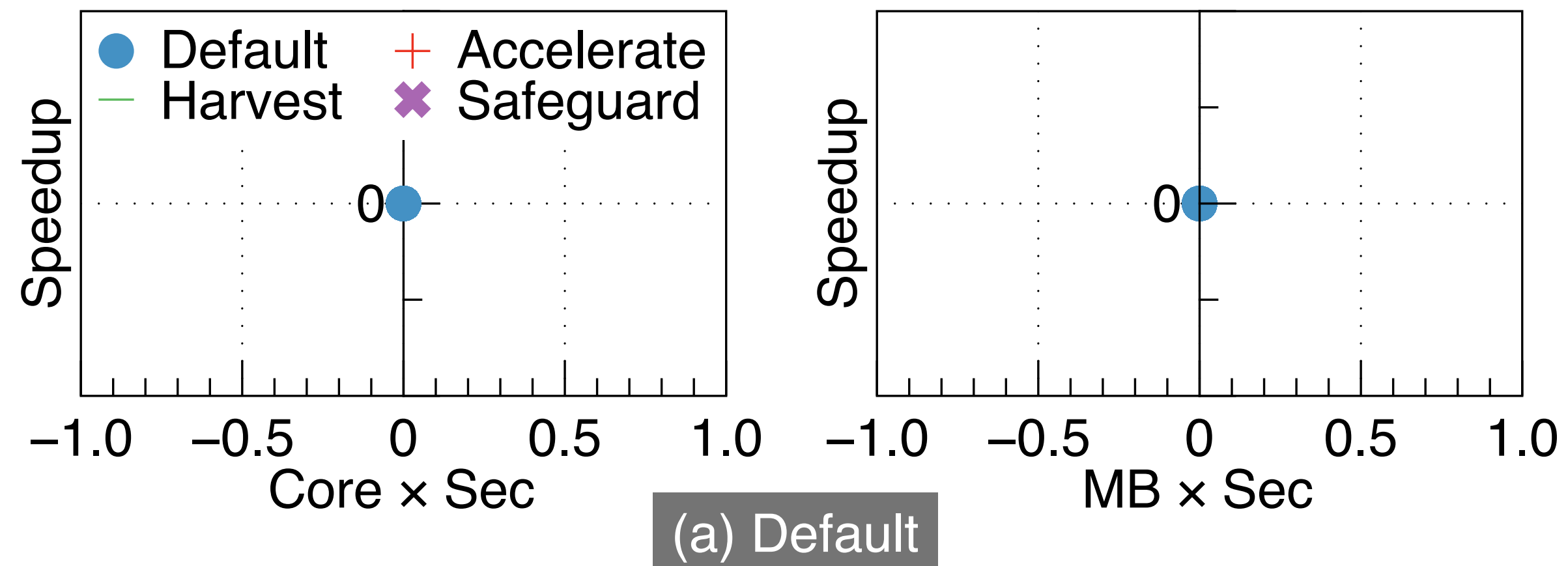


Default: OpenWhisk default **JSQ:** Join-the-Shortest-Queue
MWS: Min-Worker-Set **RR:** Round-robin

Resource Utilization

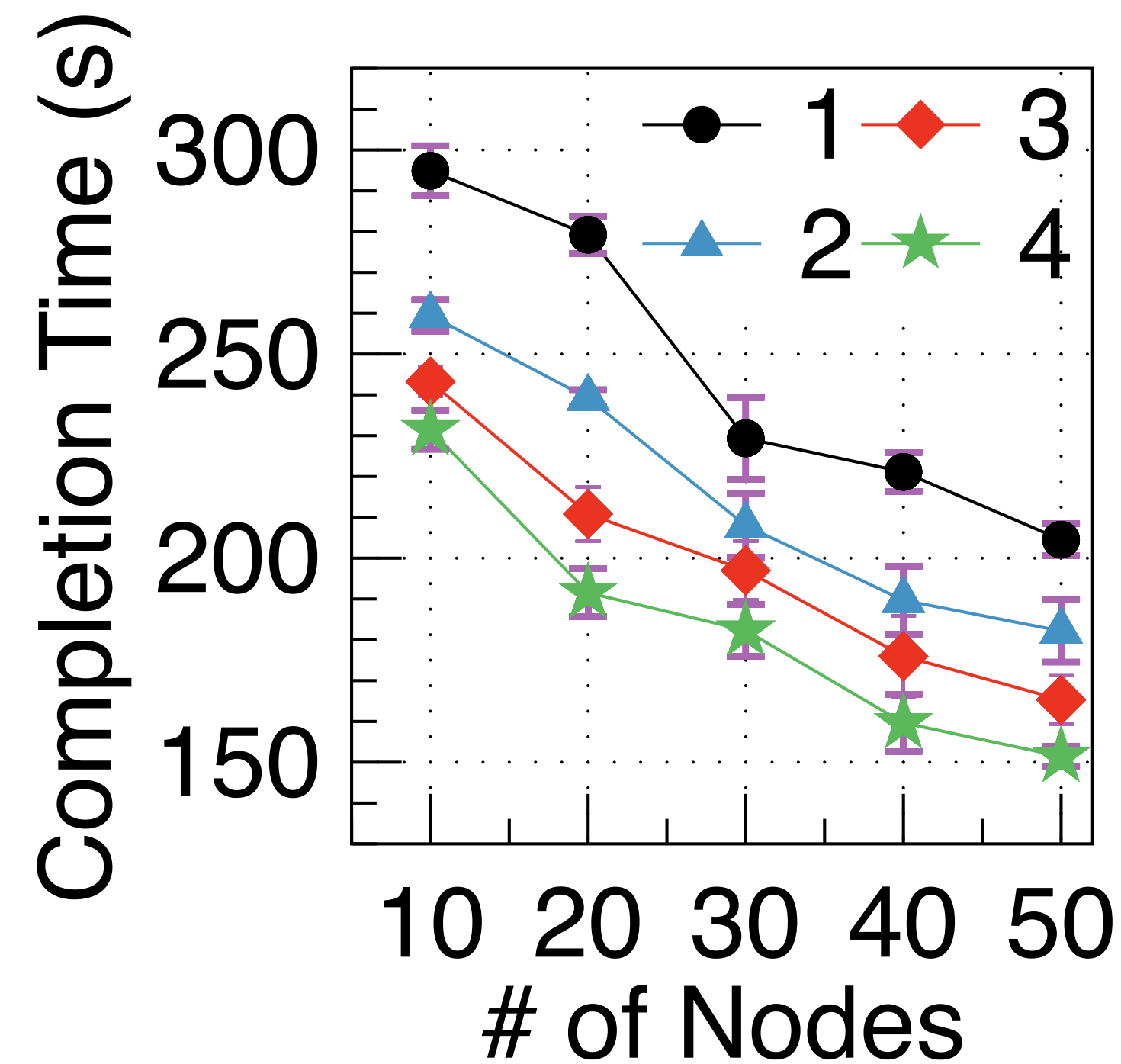


Harvesting and Safeguarding

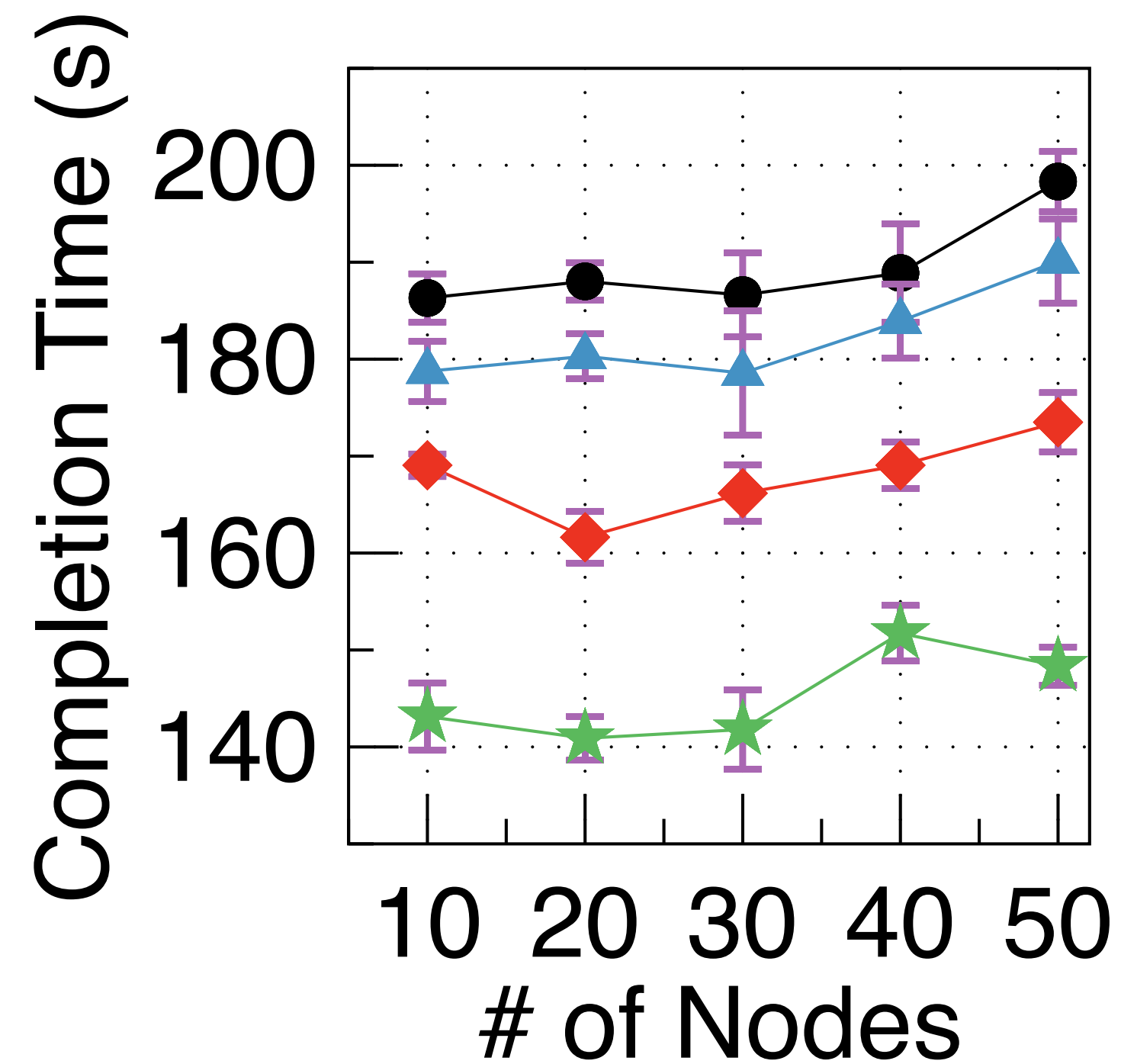


$$Speedup := \frac{t^{user} - t^*}{t^{user}}$$

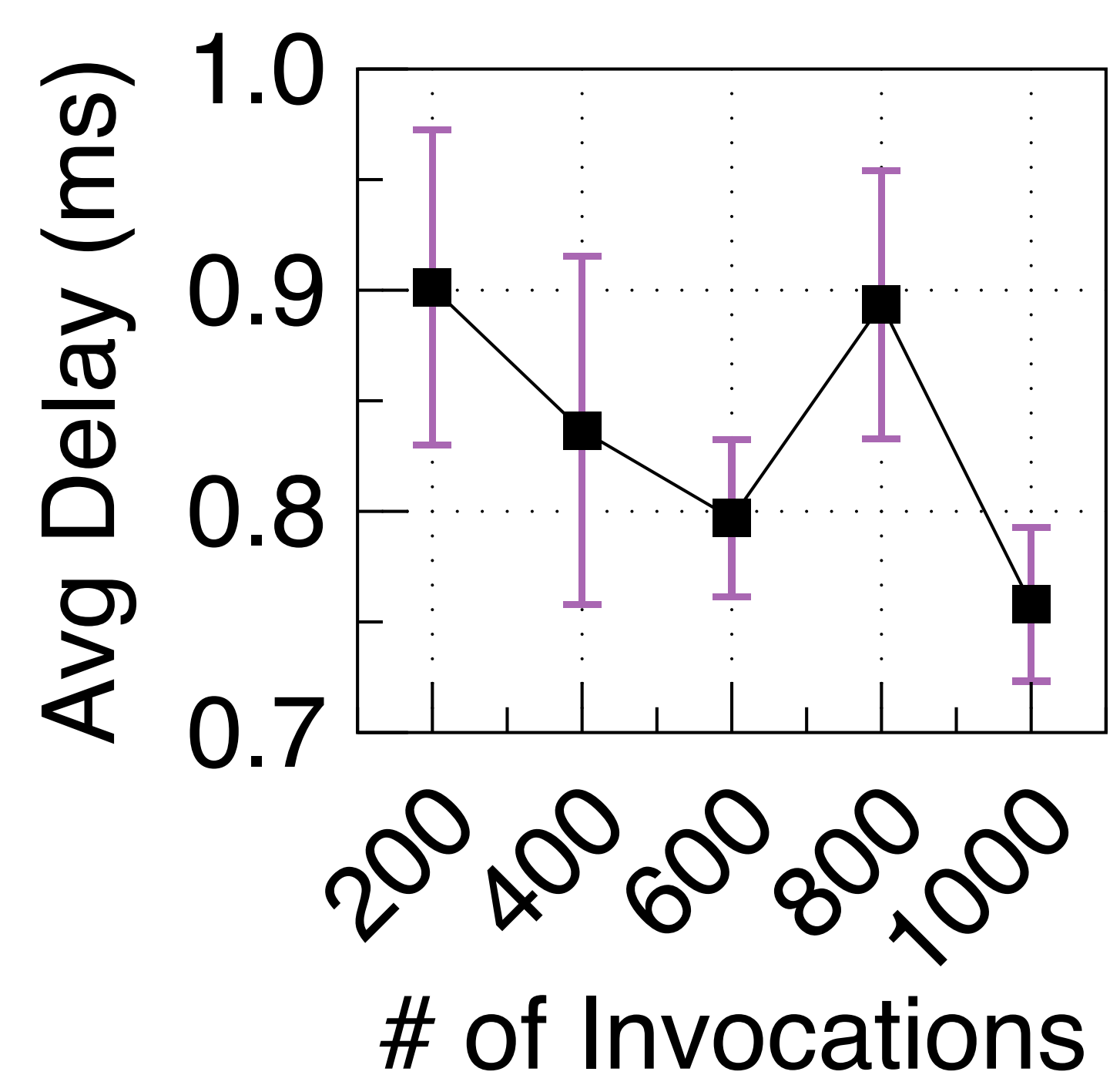
Scalability & Overhead



(a) Strong Scaling



(b) Weak Scaling



(c) Sched. Delay

Timeliness-aware resource
harvesting & scheduling

Input data size-awareness

Timely safeguard

Libra

39%

lower function response latency

3x

higher resource utilization

Libra Code Repo:

<https://github.com/IntelliSys-Lab/Libra-HPDC23>

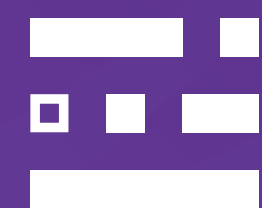
Corresponding Author:

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Hao Wang <haowang@lsu.edu>



Jetstream2



IntelliSys Lab

